

# Modelling & Control of Large Scale Telecommunication Networks



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LAAS & QoS Design

# Research at LAAS-CNRS

Research in this domain  
started at LAAS-CNRS in 1978

## Researchers :

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## PhD Students :

JM. Enjalbert, *C. Bockstal*, *O. Brun*, F. Camps, D. Gauchard, *A. Rachdi*,  
S. Richard, C. Fortuny, *Z. Benhamouda*, I. Bonatti ...

## Collaborations :

UC Berkeley, Univ. Campinas, TCD Dublin, CWI, ISIMA, INRIA, CNET,  
FT, ATT, BT, SFR, EADS, Vodafone, Alcatel, Ericsson, Samsung ... +  
ANR, Esprit, Eureka projects

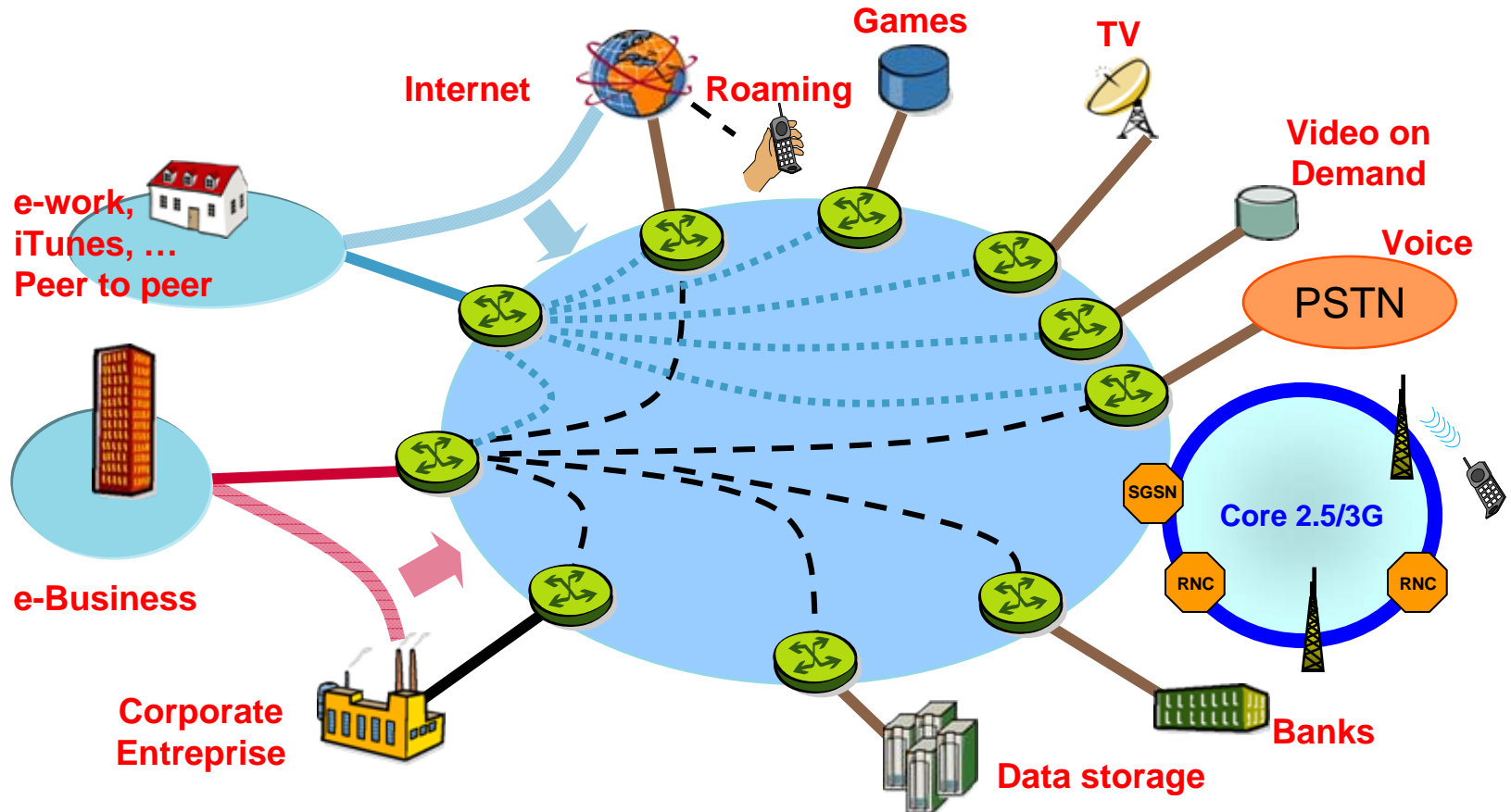
# Networks : Complex Systems to be Controlled

Operators of Telecommunication Networks try to accommodate emerging technologies, new products & Services, whilst retaining :

- Quality of Service
- CAPEX and OPEX Savings

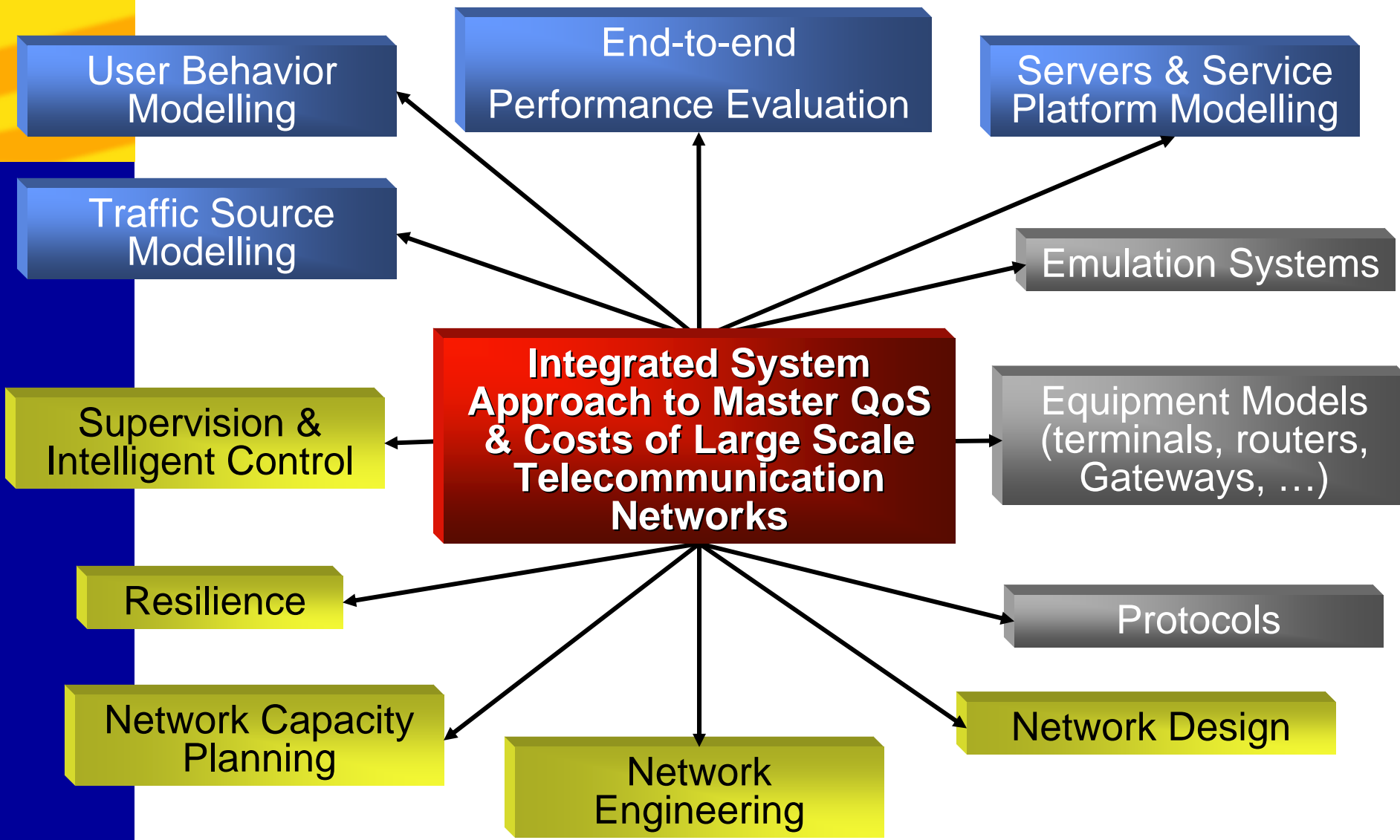
in a Controlled Fashion

# Networks are Complex Systems difficult to Control



Heterogeneous technologies & Protocols, complex applications & traffic patterns, size of the system (topology and flows) make the challenge difficult from a theoretical and technical point of view.

# Integrated System Approach



# End-To-End Performance Evaluation

# The Modelling Challenge

## Complex Stochastic Processes →

- Even with Poisson input assumptions, traffic do not remain Poisson in the system
- Build approximations preserving accuracy
- Conceive a simulation paradigm :
  - suitable for (quasi) real time optimisation
  - Scalable for very large scale systems (number nodes, links and flows)

# Possible Modelling Approaches

## Network Models

Analytical Models  
Discrete Event Models  
Hybrid Models

**Discrete Event** : general approach, « microscopic » modelling, precise but...  
--> prohibitive computation times (nb of events)  
--> not suitable for optimisation

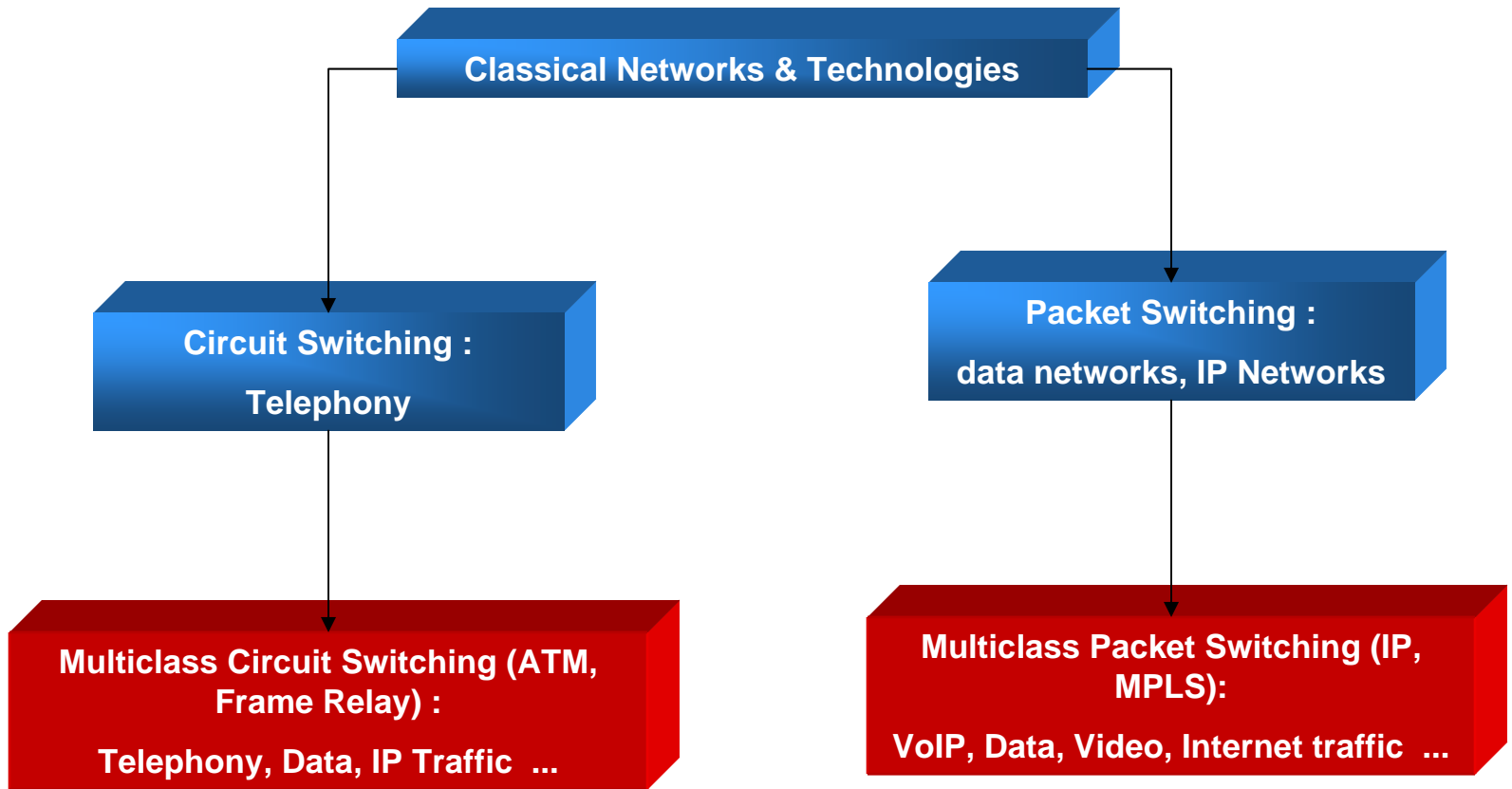
**Analytic** : probability distributions, precise, fast computation times, but...  
--> not able to model any process

**Hybrid** : the key solution for modelling large scale complex networks.

*Differential Traffic Modelling & Distributed Hybrid Simulation*



# End-to-End Performance Evaluation: Convergence of Two Worlds



# Traffic Differential Modelling

- Exact equations solved by means of approximations:

$$\frac{dN(t)}{dt} = \sum_{n(t)} n(t) \frac{dP[n(t)]}{dt} = IR(t) - OR(t)$$

*Functions I and OR are non-linear and may depend on:*

$\lambda_{ji}$  : arrival rate of flow j on resource i

$\mu_{ji}$  : service rate for flow j at resource i

Ga : arrival distribution

Gs : service distribution

P : queue parameters

R : routing of flows

S : packet scheduling and buffer management policies

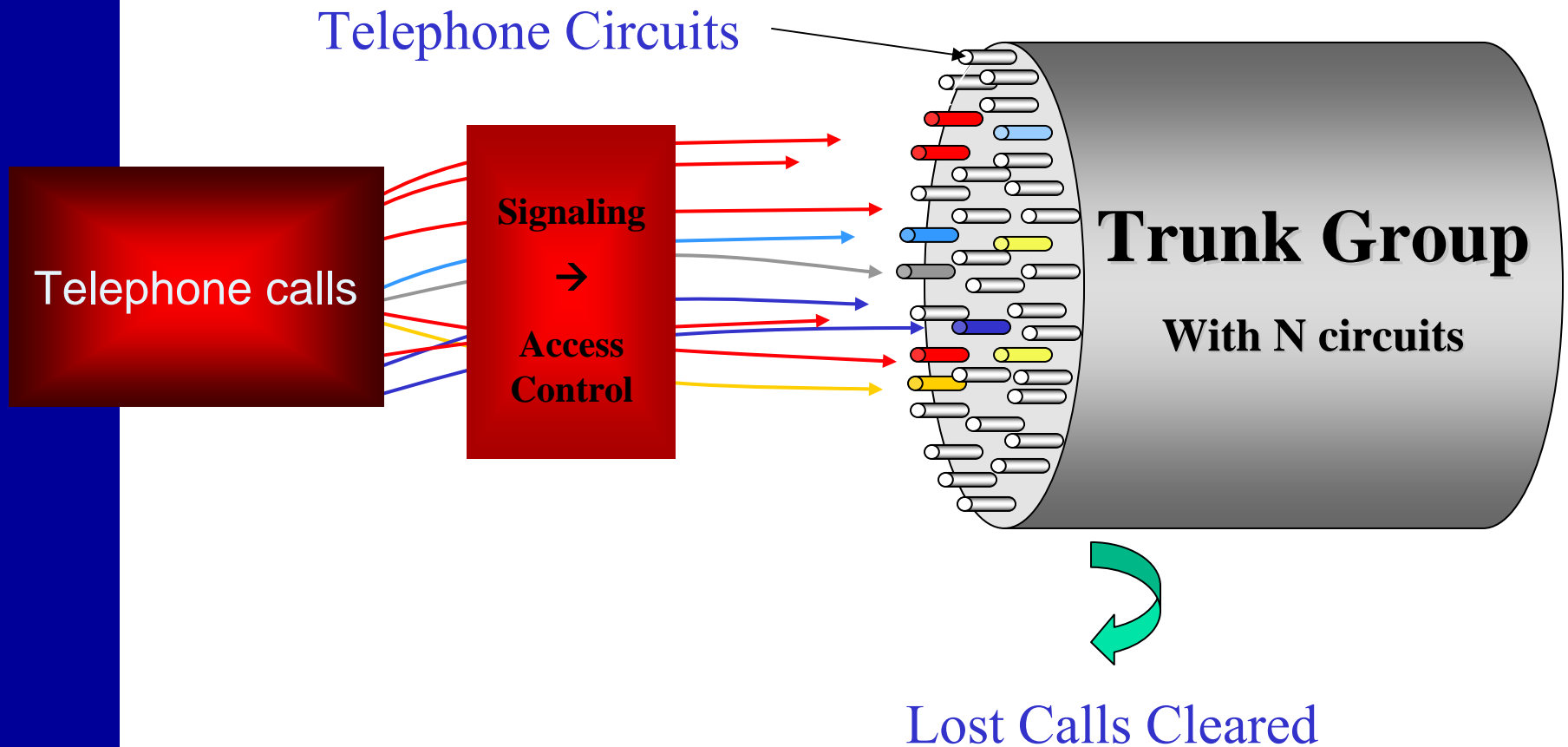
- Global Dynamic coupling of flow equations in a network:

$$dX_i/dt = F_i(X_i(t), \mathbf{X}_k(t), \dots) \text{ ou } dX_i/dt = F_i(X_i(t), \mathbf{X}(t-\tau), \dots)$$

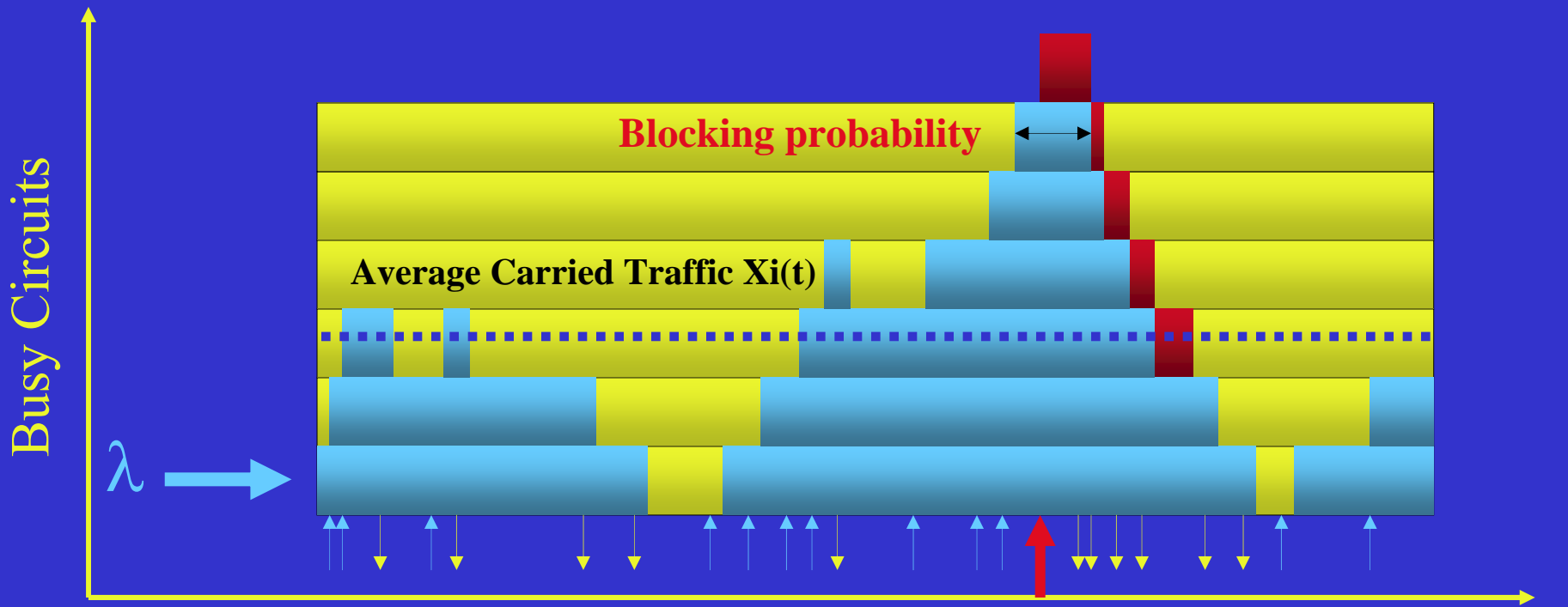
# Circuit Switching

# The basic Erlang B Model




## Poisson Arrivals and Exponential Holding Times





# Circuit Switching in Telephony

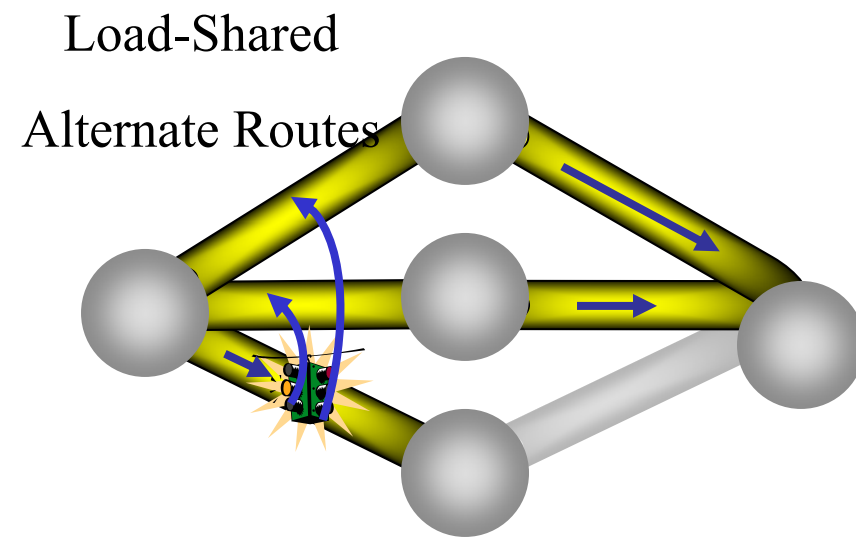
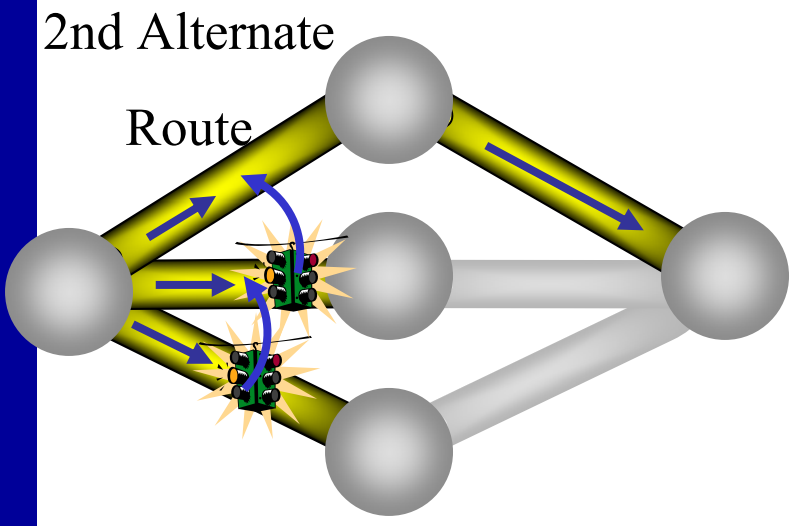
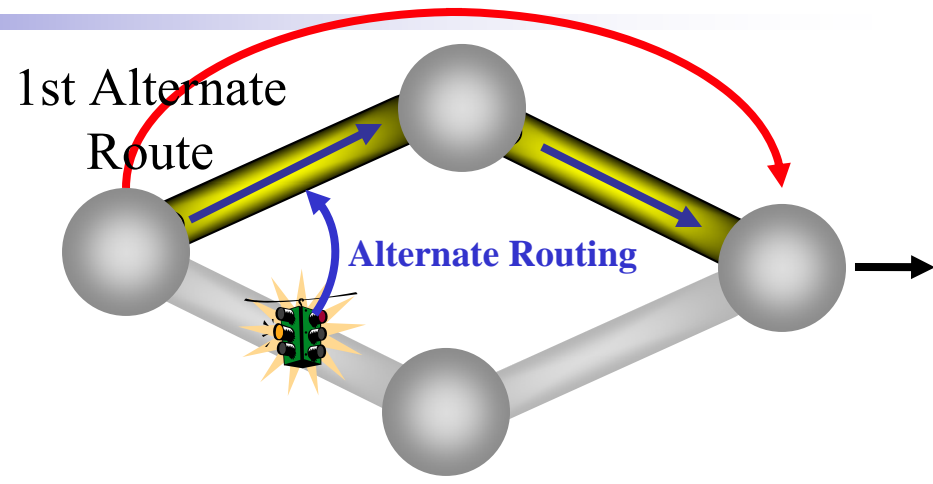
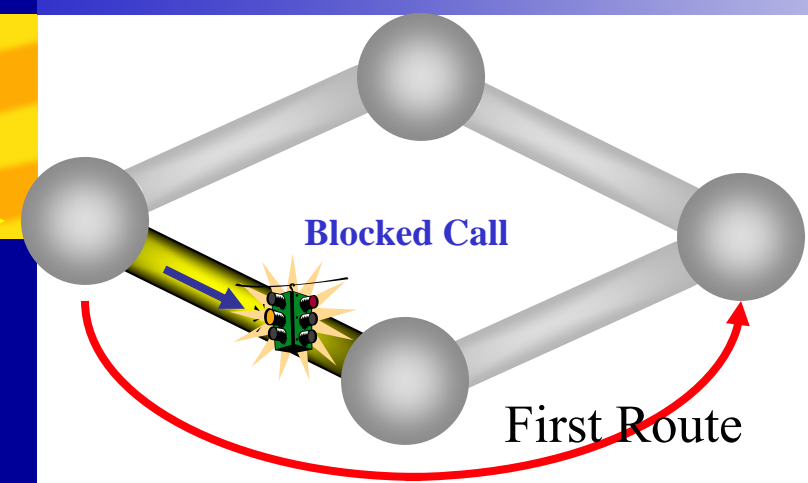


$$\dot{x}_i = \lambda_i \cdot [1 - b(t)] - \mu \cdot x_i(t)$$

-  Call arrival
-  Call departure
-  Call blocked and cleared

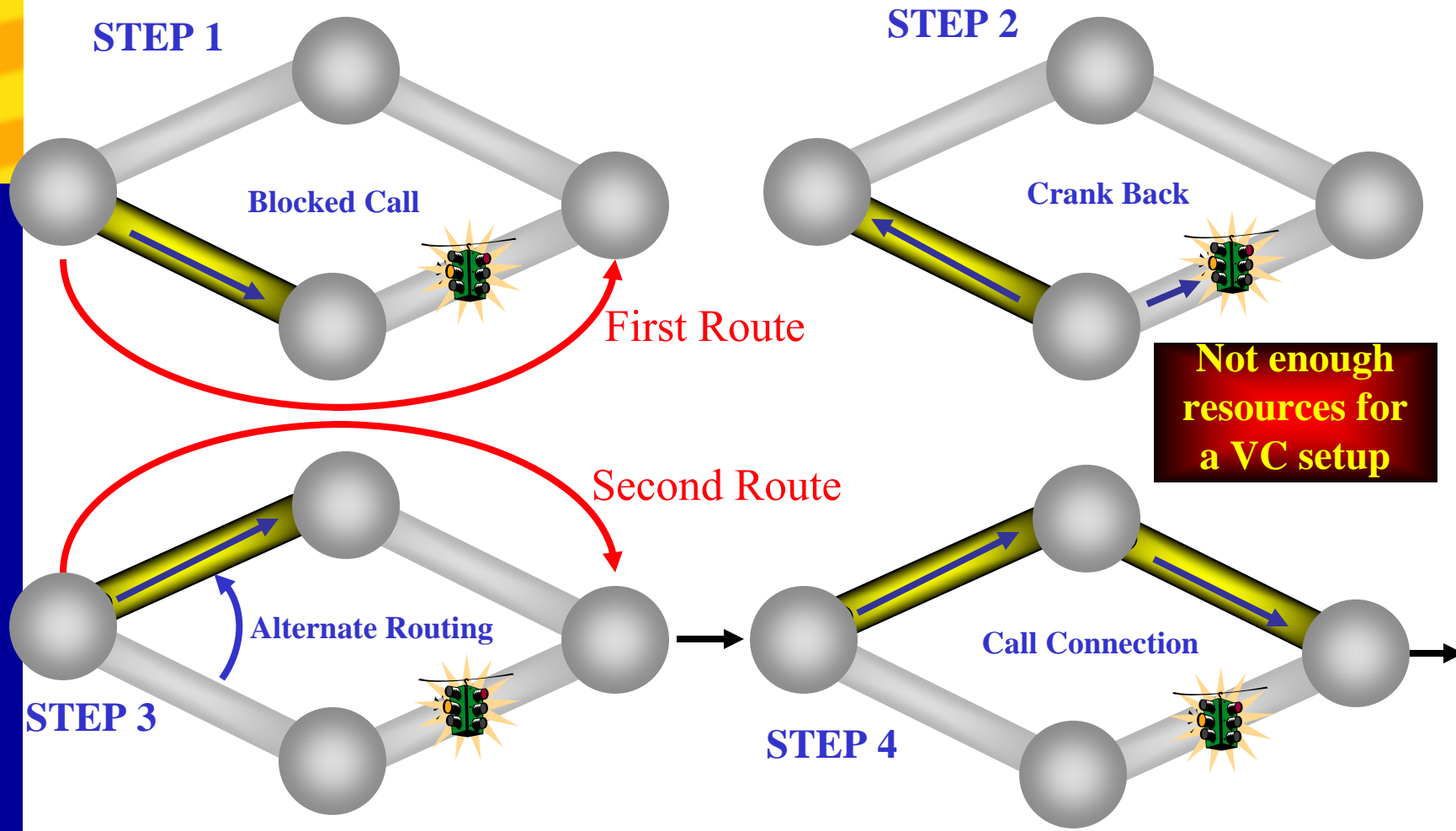
-  State of the trunk
-  State if the blocked call would have been carried

# Alternate Routing



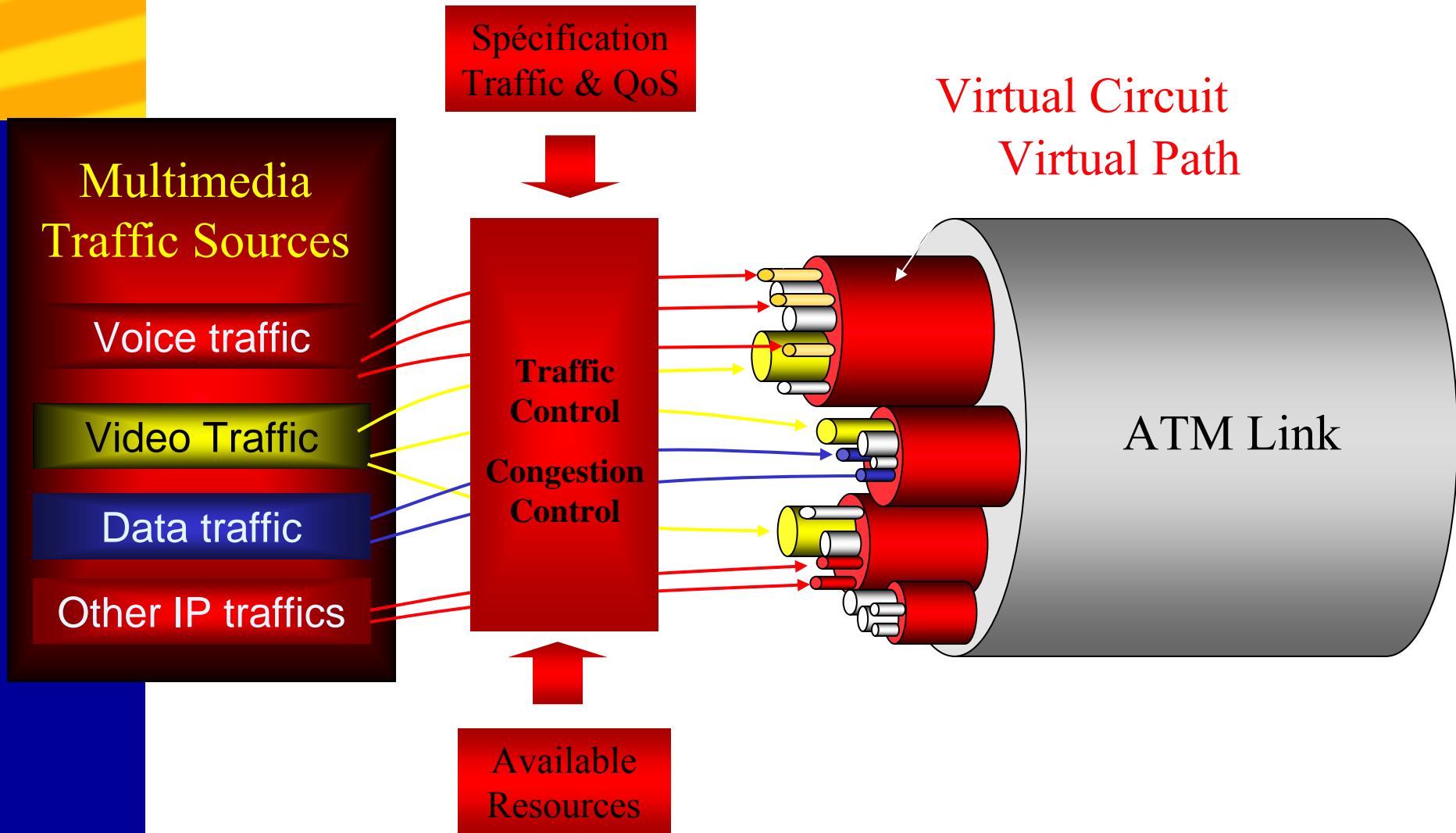
New Generalised Erlang-B Formula for alternate routing policies

# Crank Back Routing



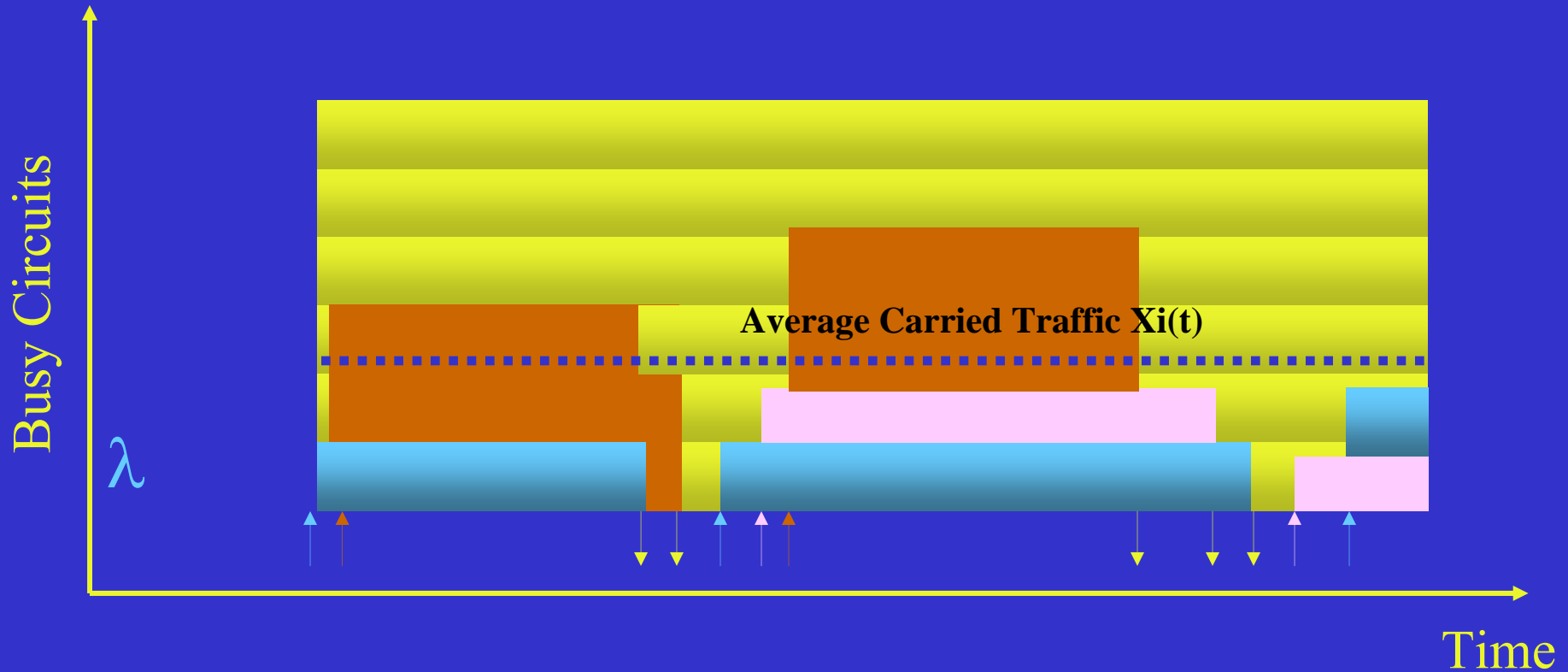
Approximation of crank-back blocking is done via a mixed approach combining an Equivalent Trunk & differential model.

# Multiclass Circuit System : Example of ATM links



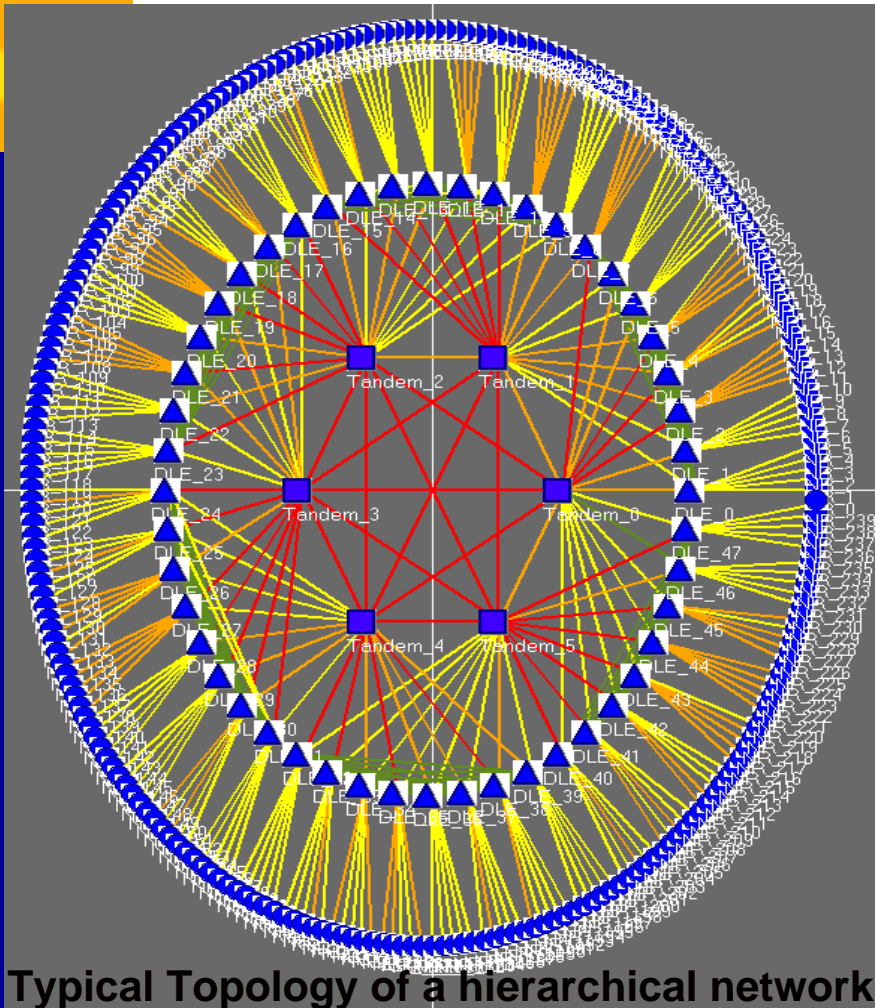


# Multiclass Circuit Switching



$$\dot{x}_i = \lambda_i \cdot [1 - b_i(t)] - \mu_i \cdot x_i(t)$$

# Telecommunication Networks are very Large Scale Systems



Typical Topology of a hierarchical network

Differential models are implemented in the Software NEST (QOS DESIGN).

NEST is used in the real time planning tool of the whole BT telephone Network

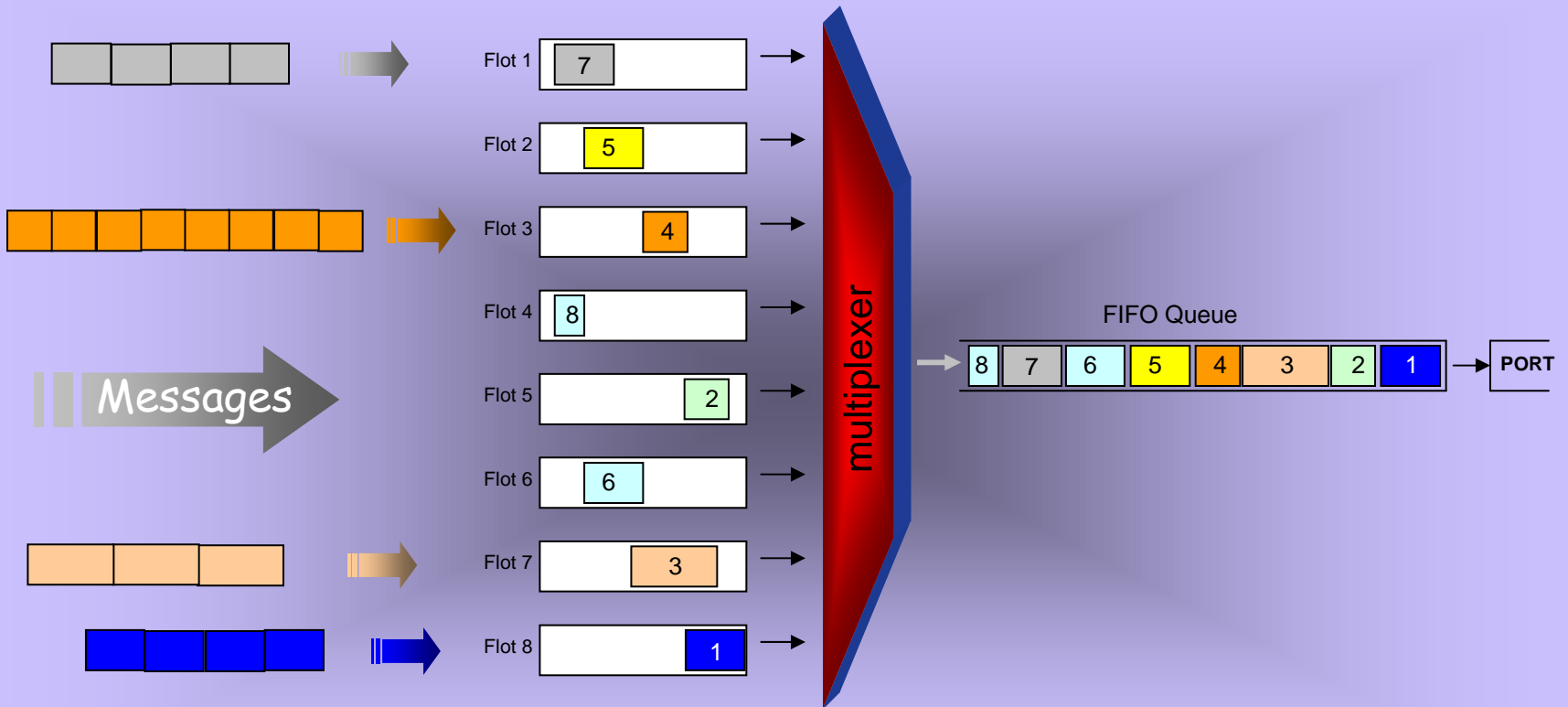
■ Differential system of equation is built and then solved for millions of equations :

- >> 1 million flows,
- >> 40.000 links,
- >> 18.000 nodes.

■ Computation kernel is Parallelised on a SUN cluster (Message passing & Multithreading)

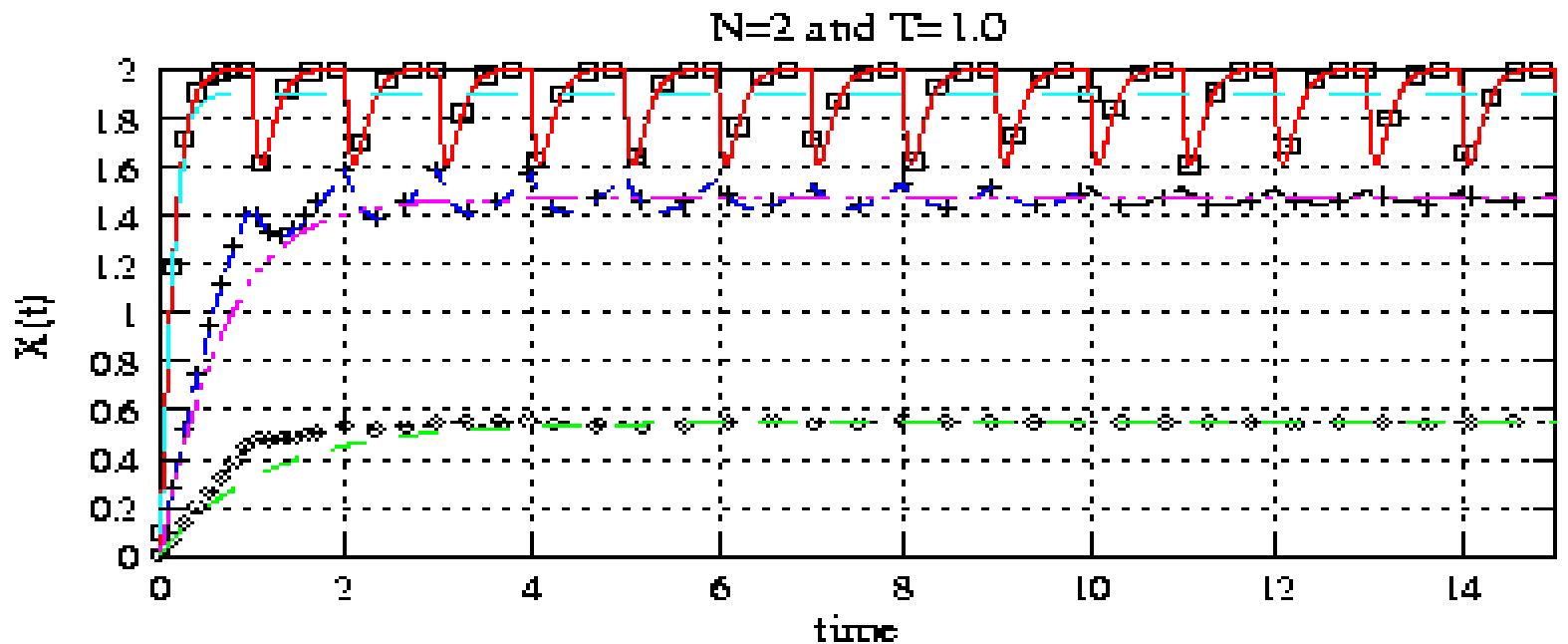
# Packet Switching

# A simple FIFO Queue



Packet Multiplexing in a single fifo queue

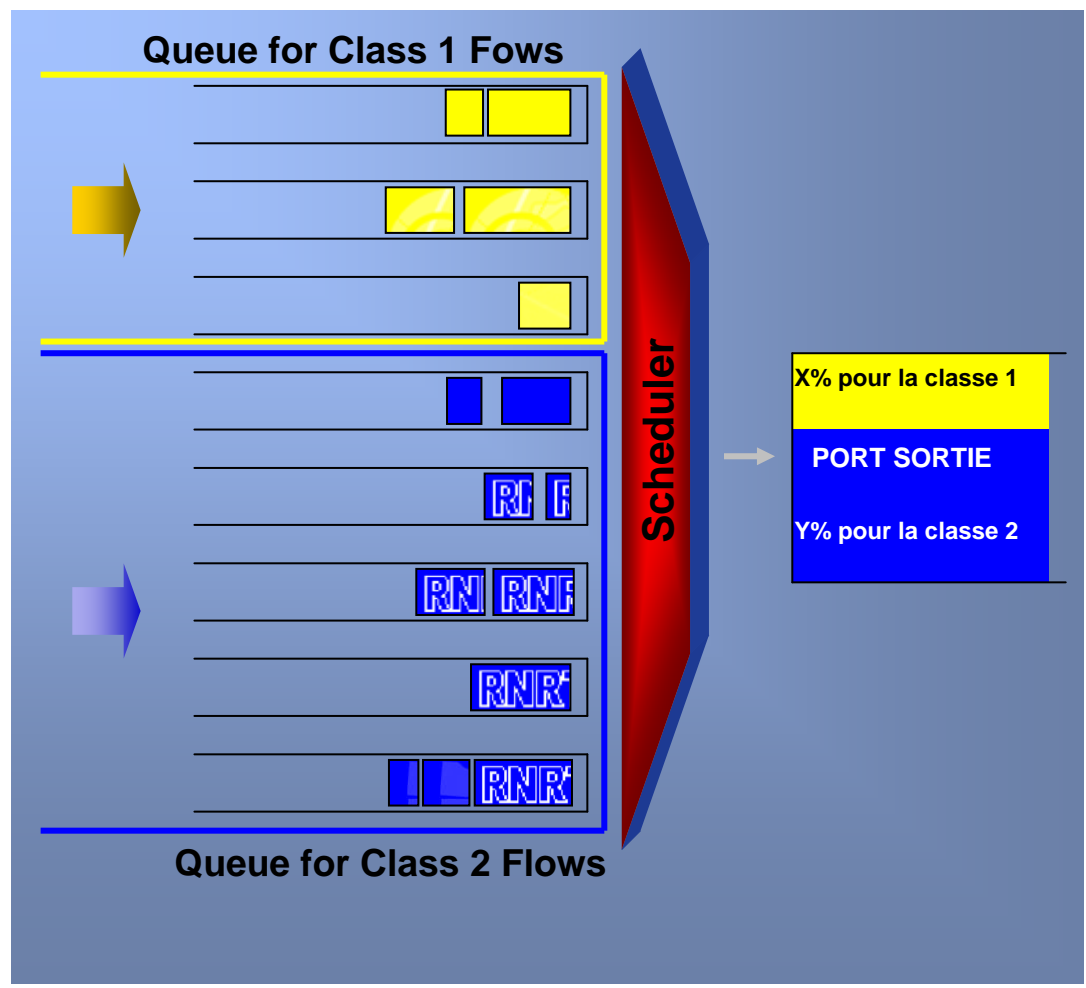
# New Theoretical Results for transient M/D/1/N (t) queues Exact – Simulation - Approximations



Simulation :  $\lambda=0.5$   $\diamond$   
 Simulation :  $\lambda=2.0$   $+$   
 Simulation :  $\lambda=10.0$   $\square$   
 Analytic :  $\lambda=0.5$   $-\cdot-\cdot-$   
 Analytic :  $\lambda=2.0$   $- - -$

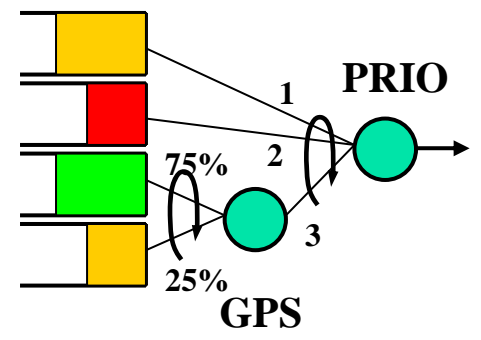
Analytic :  $\lambda=10.0$   $---$   
 Approximation :  $\lambda=0.5$   $---$   
 Approximation :  $\lambda=2.0$   $---$   
 Approximation :  $\lambda=10.0$   $---$

# Packet scheduling with « Fair Queueing » (CBFQ) and Priority Queueing



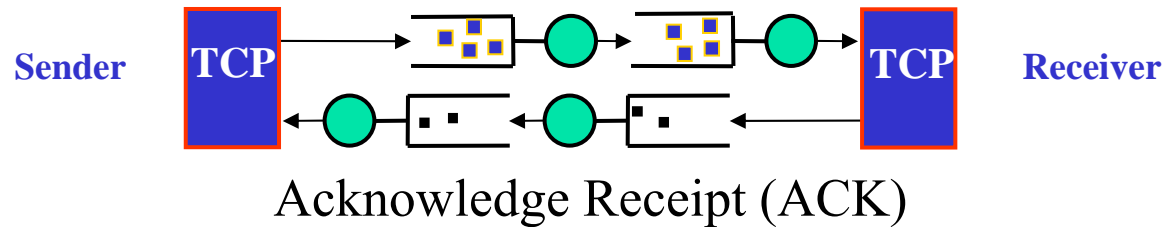
$M^k/G/1/\infty$  GPS + Prio  
multi-flot, multi-file à ordonnancement :

- GPS (partage équitable pondéré)
- Priorité



# Differential Modelling of TCP Connexions

> 90% of Internet Data Traffic (www, mail) is without transmission errors



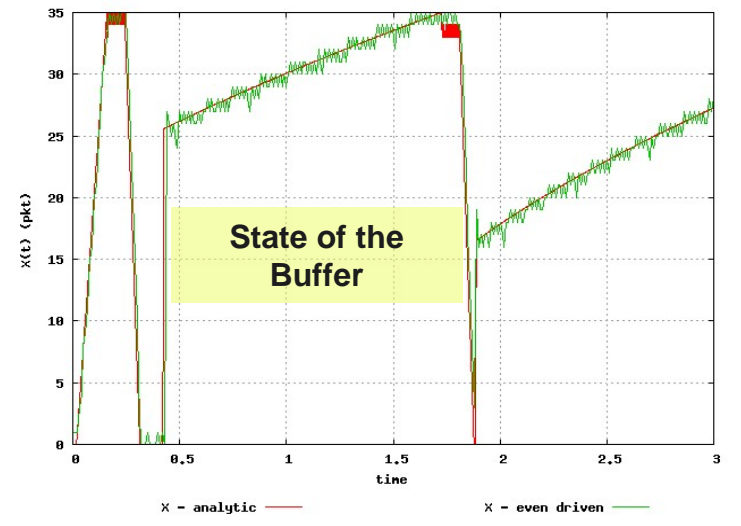
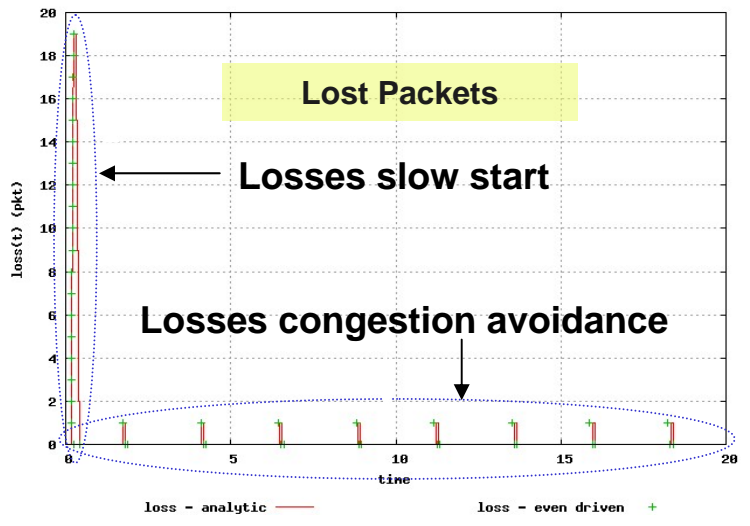
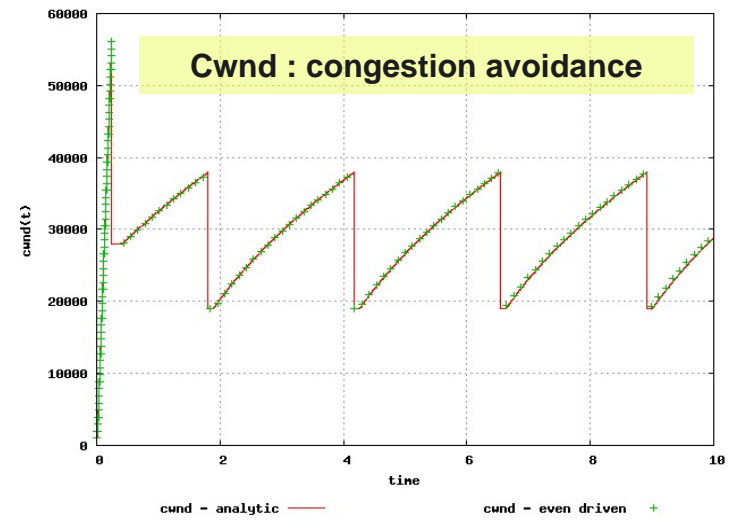
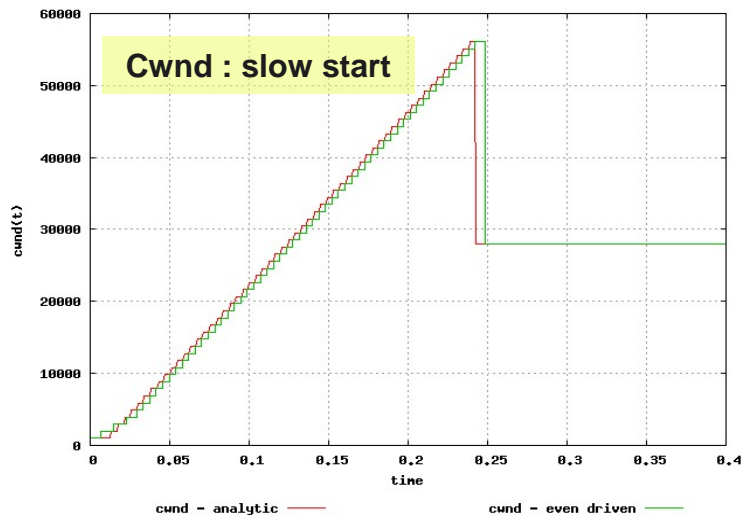
## 3 Basics steps in the TCP Automata :

- *Slow-Start* (Bandwidth Discovery)
- *Congestion Avoidance* (Steady State Behavior)
- *Retransmission* of lost packets

## Several Algorithms are used in the Internet :

- *Reno*
- *NewReno*
- *SACK*

# Real TCP / Differential TCP (New Reno) Transient

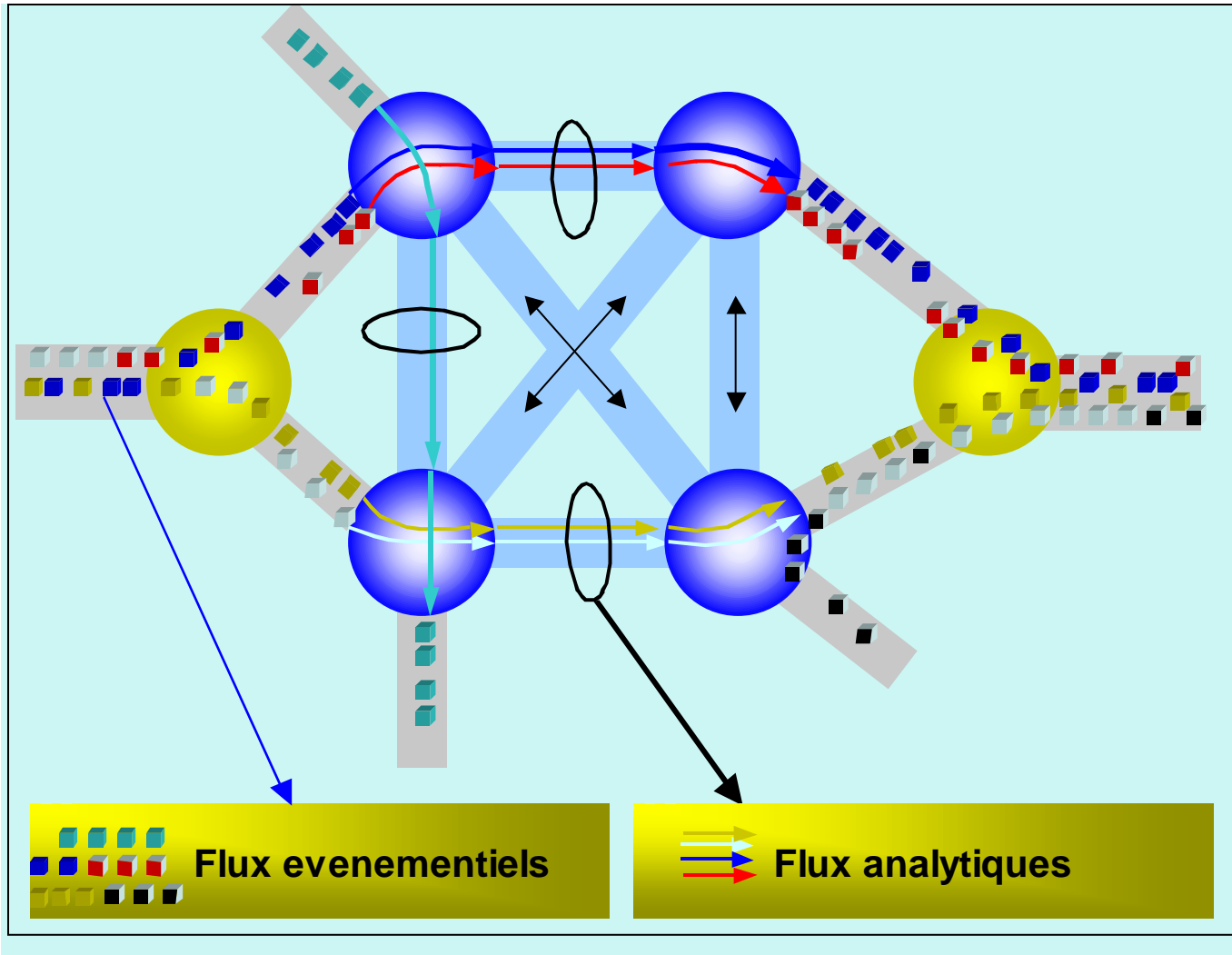




# The Hybrid Concept

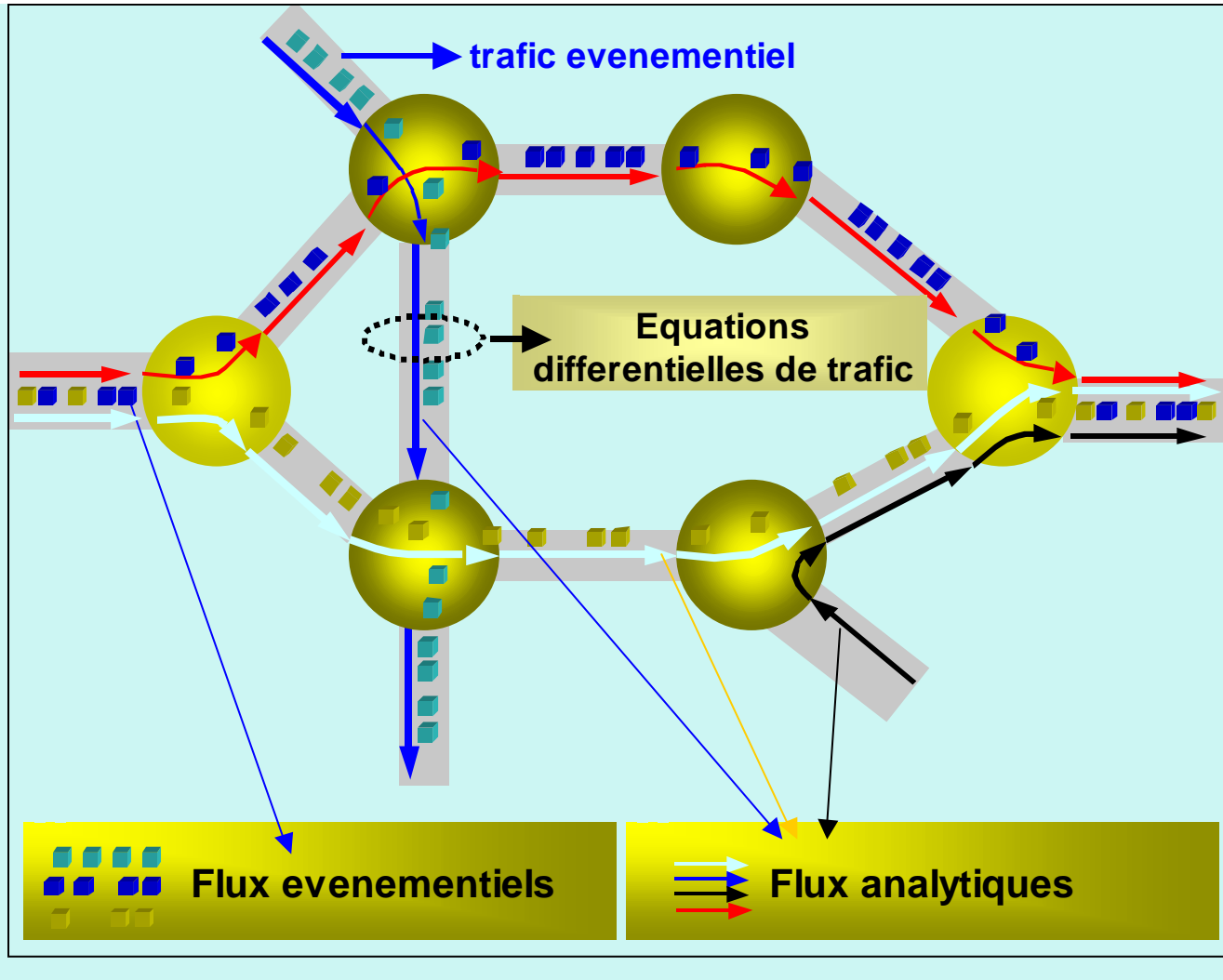
- The same simulation kernel enables :
  - a complete analytical simulation,
  - a complete discrete event simulation,
  - or any combination of hybrid solution.
- The software generates automatically all equations (differential equations) associated to all flows on all resources of the network.
- Two Hybrid Principles:
  - Hybrid Interconnection
  - Hybrid Superposition

# Hybrid Interconnections



Network Core : All is analytic

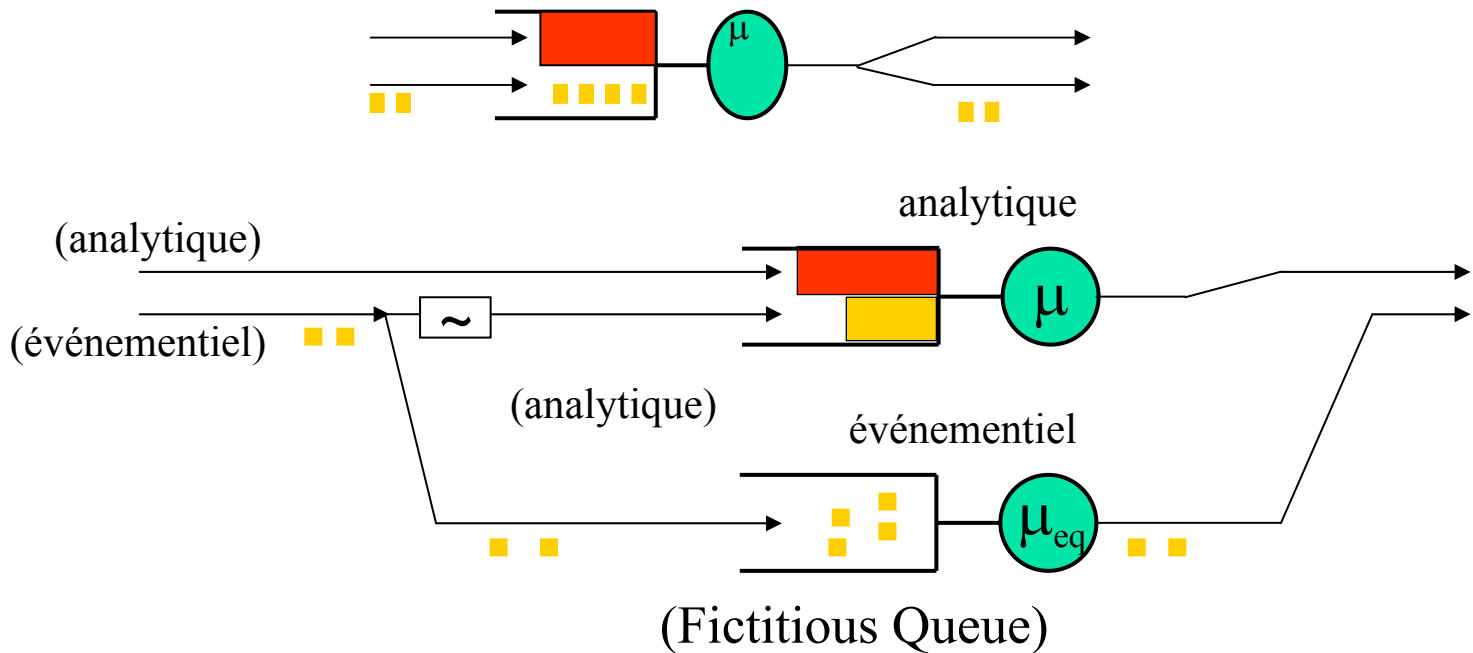
# Hybrid Superposition



Network : Large number of analytical flows and few discrete flows

# Hybrid Superposition

- International Patent -



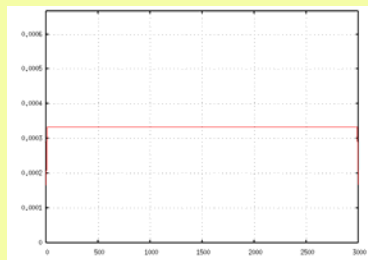
Every  $\Delta t \rightarrow$

- Rate measures on Discrete event flows
- Aggregation and solution of the global analytic queue
- Computation of residual service time associated to discrete event flow  $\mu_{eq}(t)$
- Simulation in a fictitious queue with equivalent service time  $\mu_{eq}(t)$

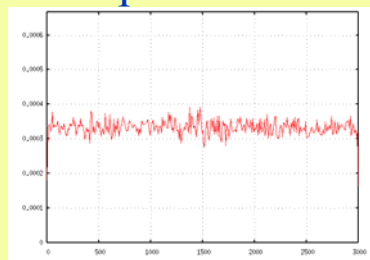
# Traffic Source Modeling

## *Voice, Video, Data ...*

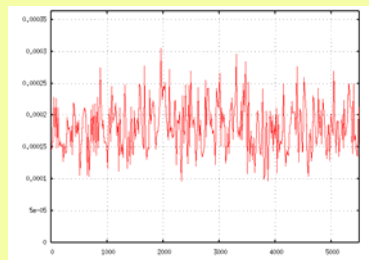
Constant



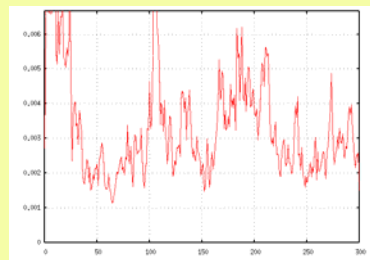
Exponential



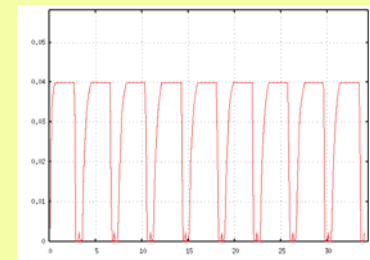
Audio : G711



Video : MPEG2



TCP



Instantaneous rate of various multimedia sources

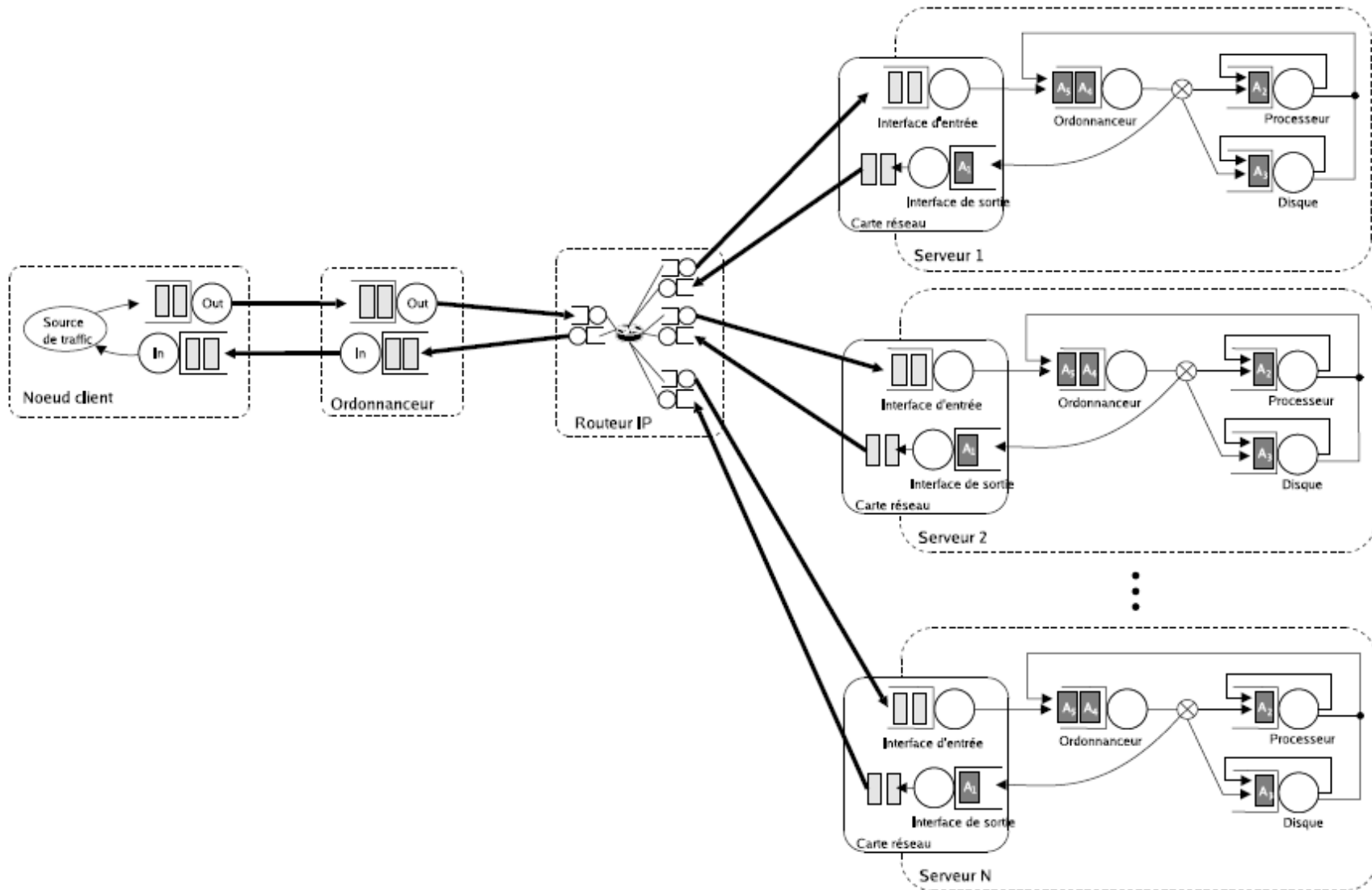
*In these graph, all sources have emitted the same amount of Data !*

Stochastic Models based on :

Distributions : Gauss, LogNormal, Normal, Pareto, Weibull ....

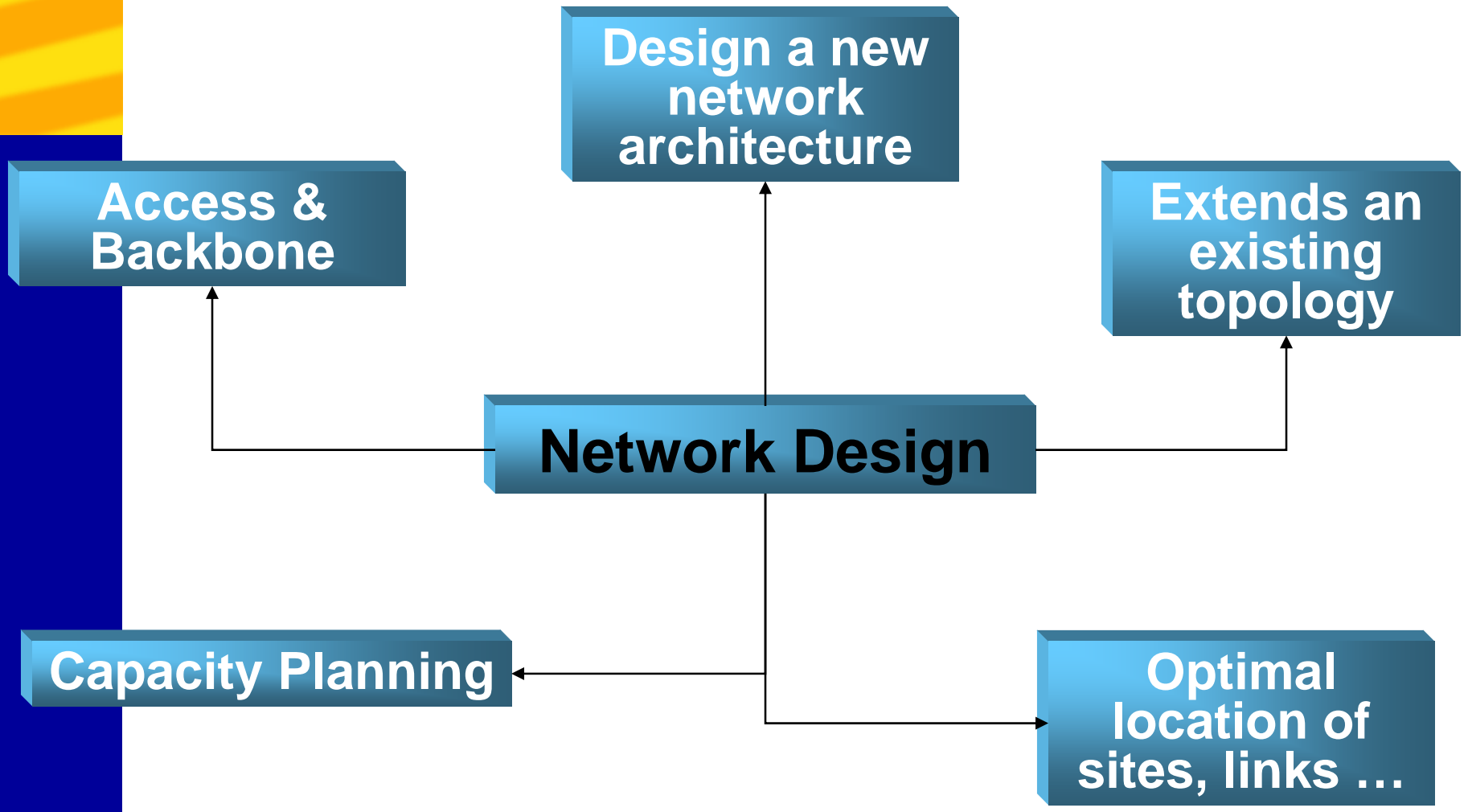
On-Off process,  $MG_{\infty}$  , IPP

# Current Research: Service Platform Modeling





# Network Design & Engineering





# Equipments



## Cards :

- Number of ports.
- Rate per port.
- Price.



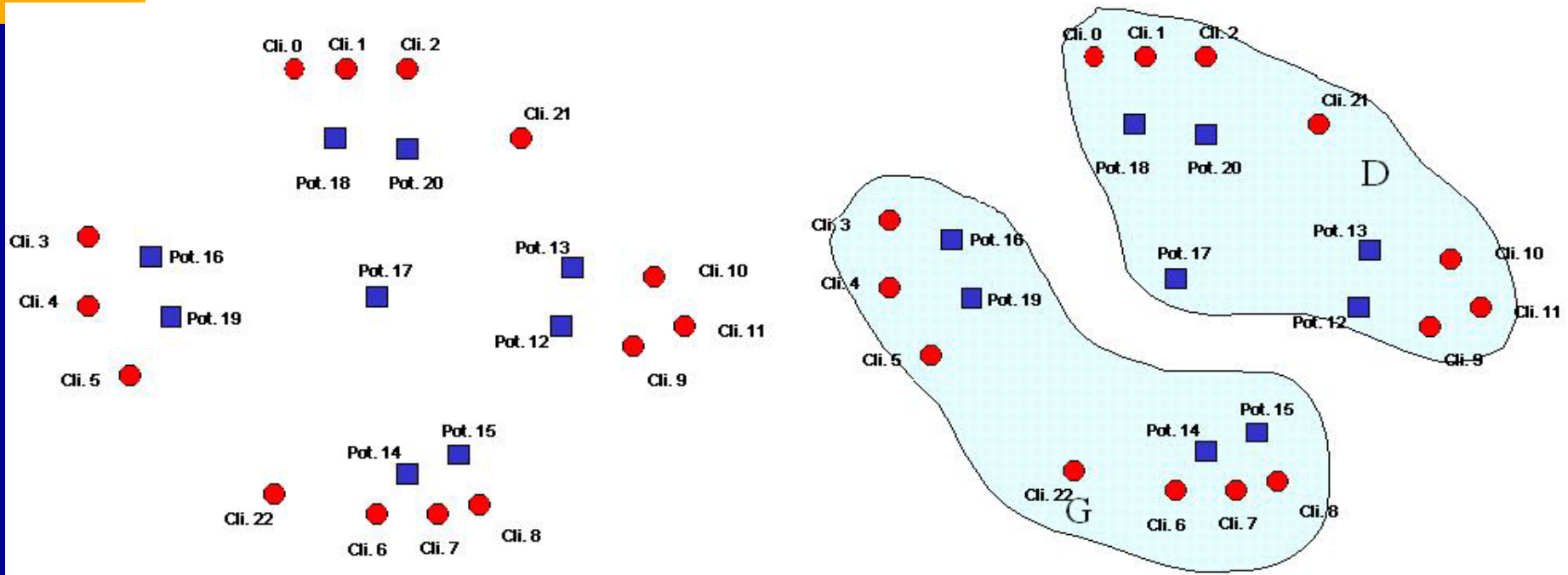
## Routers:

- Number of slots.
- Total Rate.
- Price.



# Building an Optimal Topology?

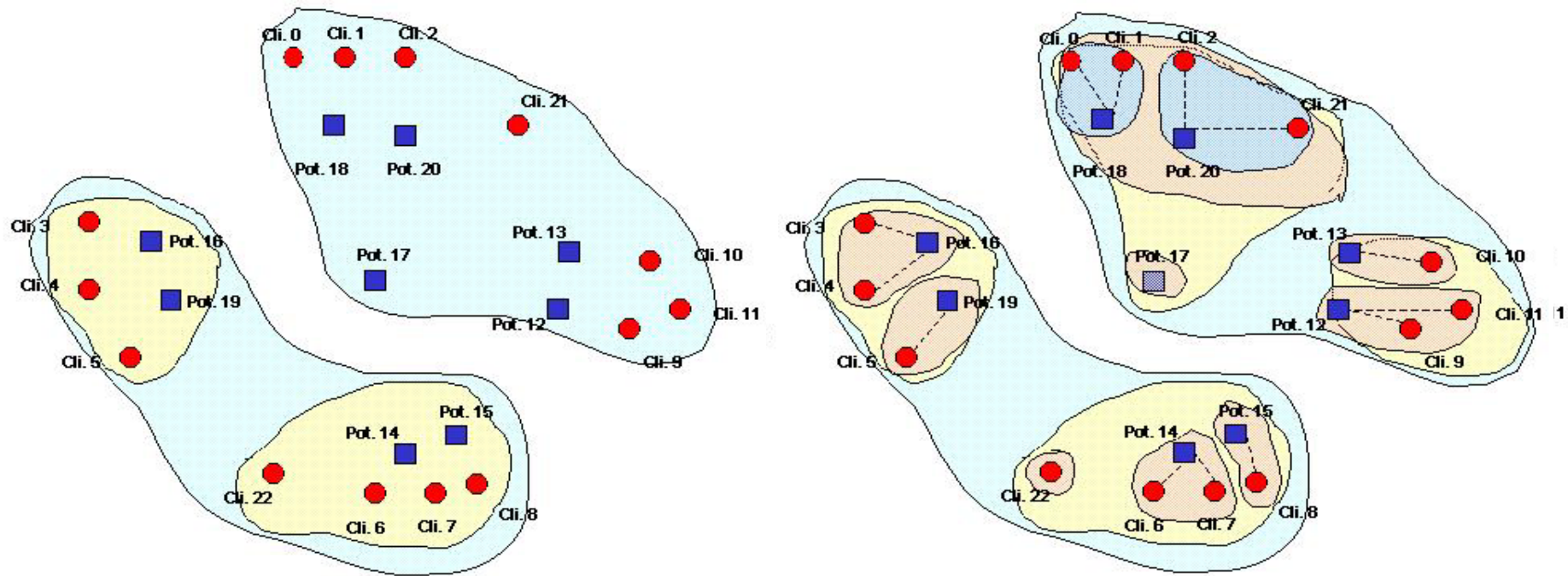
## Clustering Approach by SearchCutExplore





# Building an Optimal Topology?

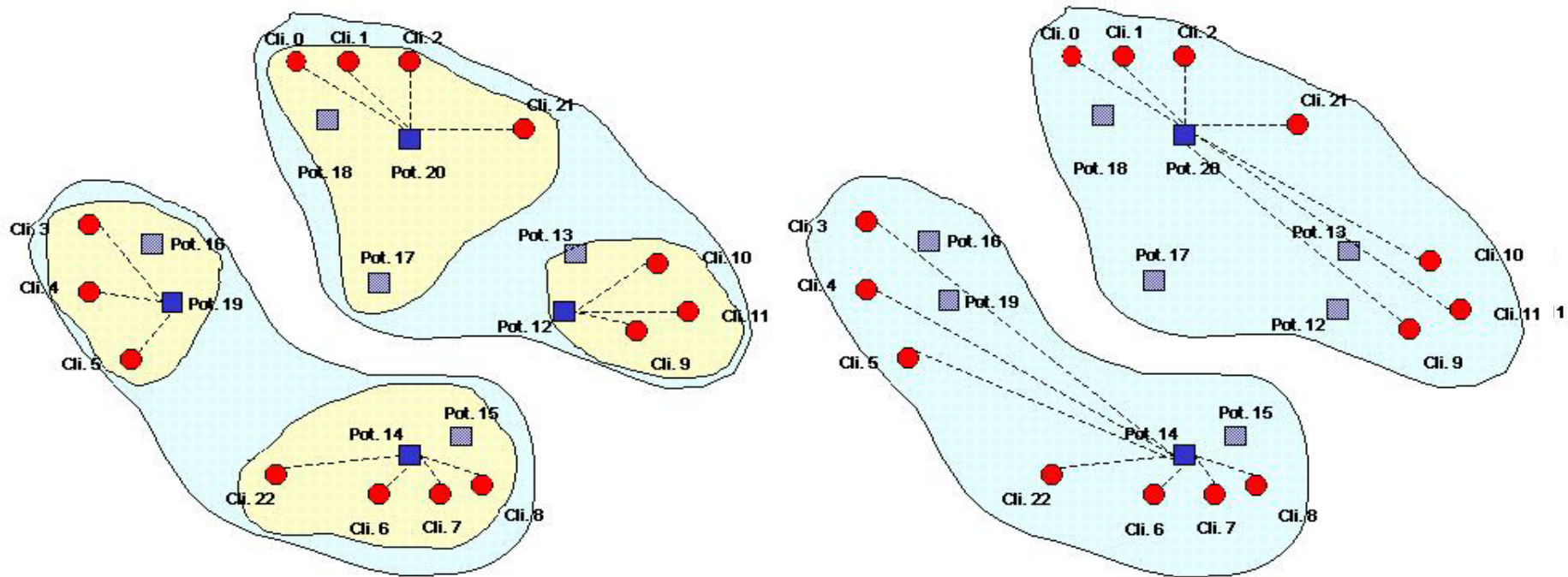
## Clustering Approach by SearchCutExplore





# Building an Optimal Topology?

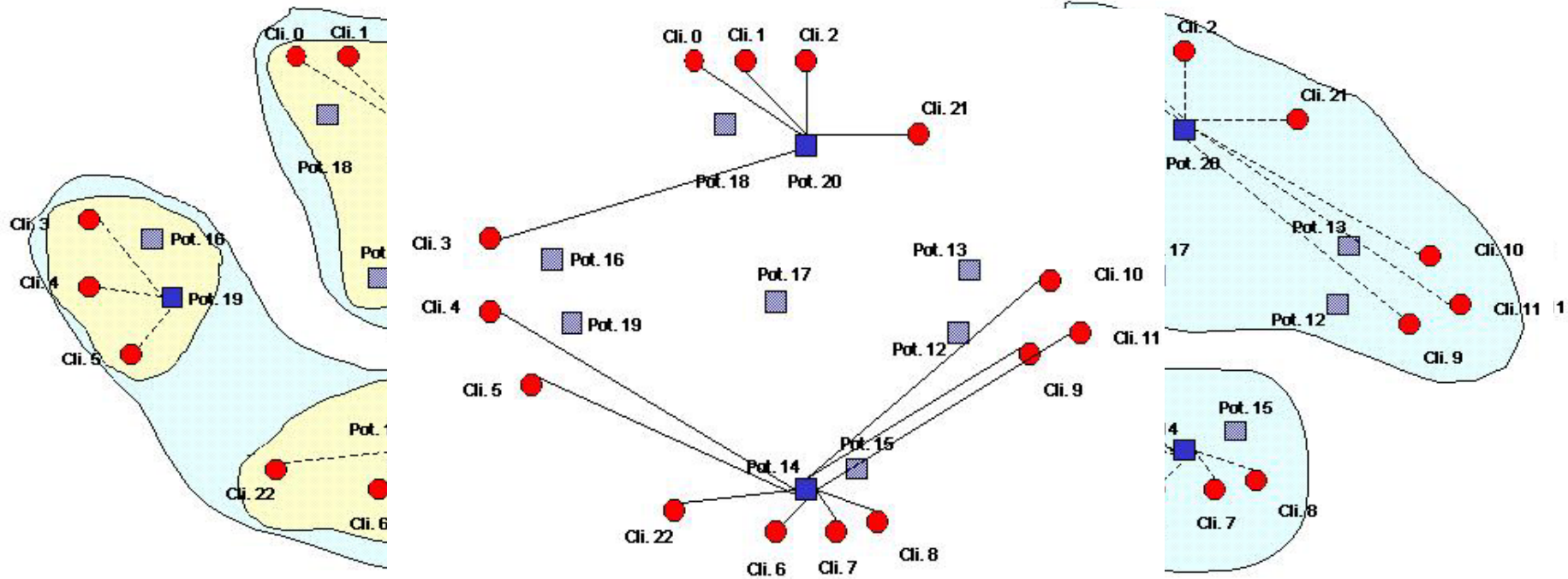
## Clustering Approach by SearchCutExplore

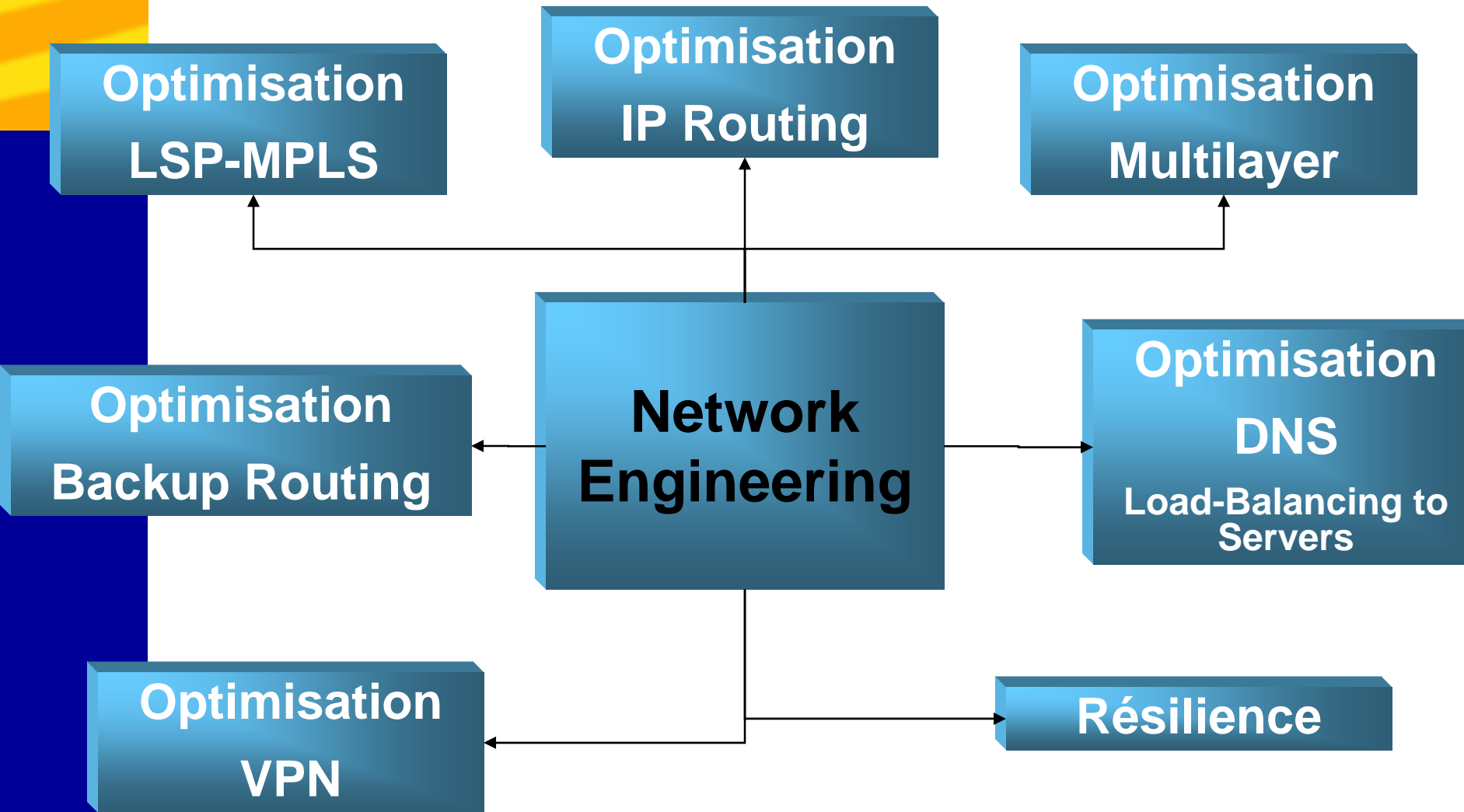




# Building an Optimal Topology?

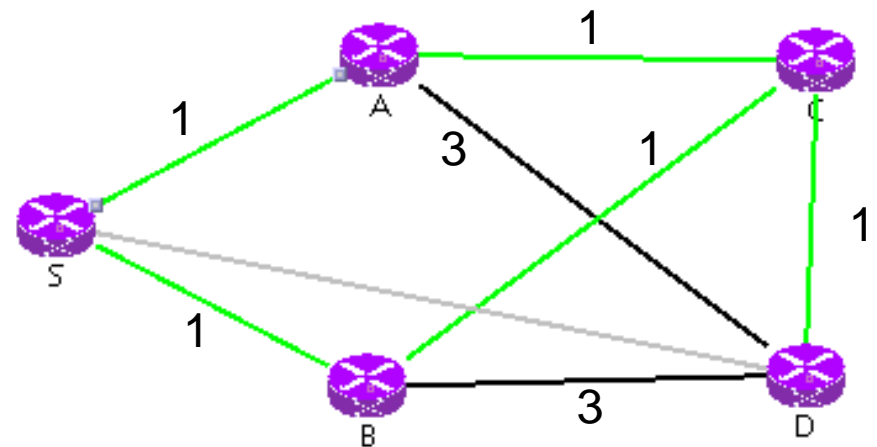
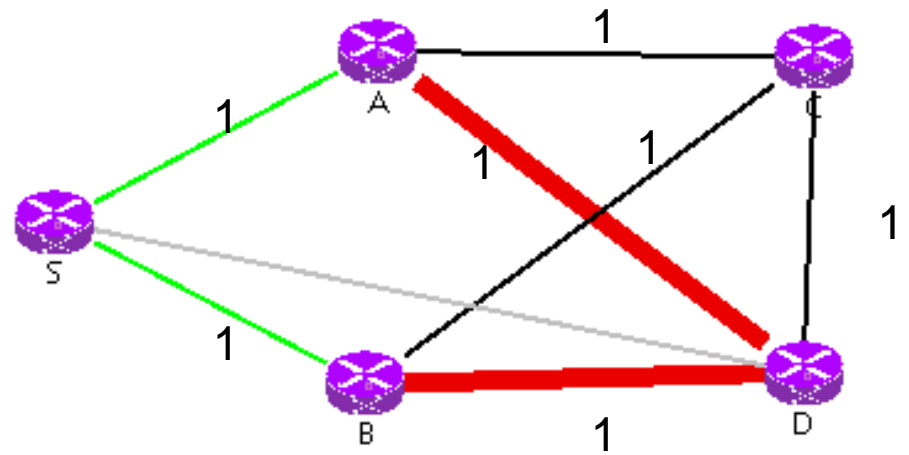
## Clustering Approach by SearchCutExplore





# IP Routing Metric Optimisation

Optimal Metric ?

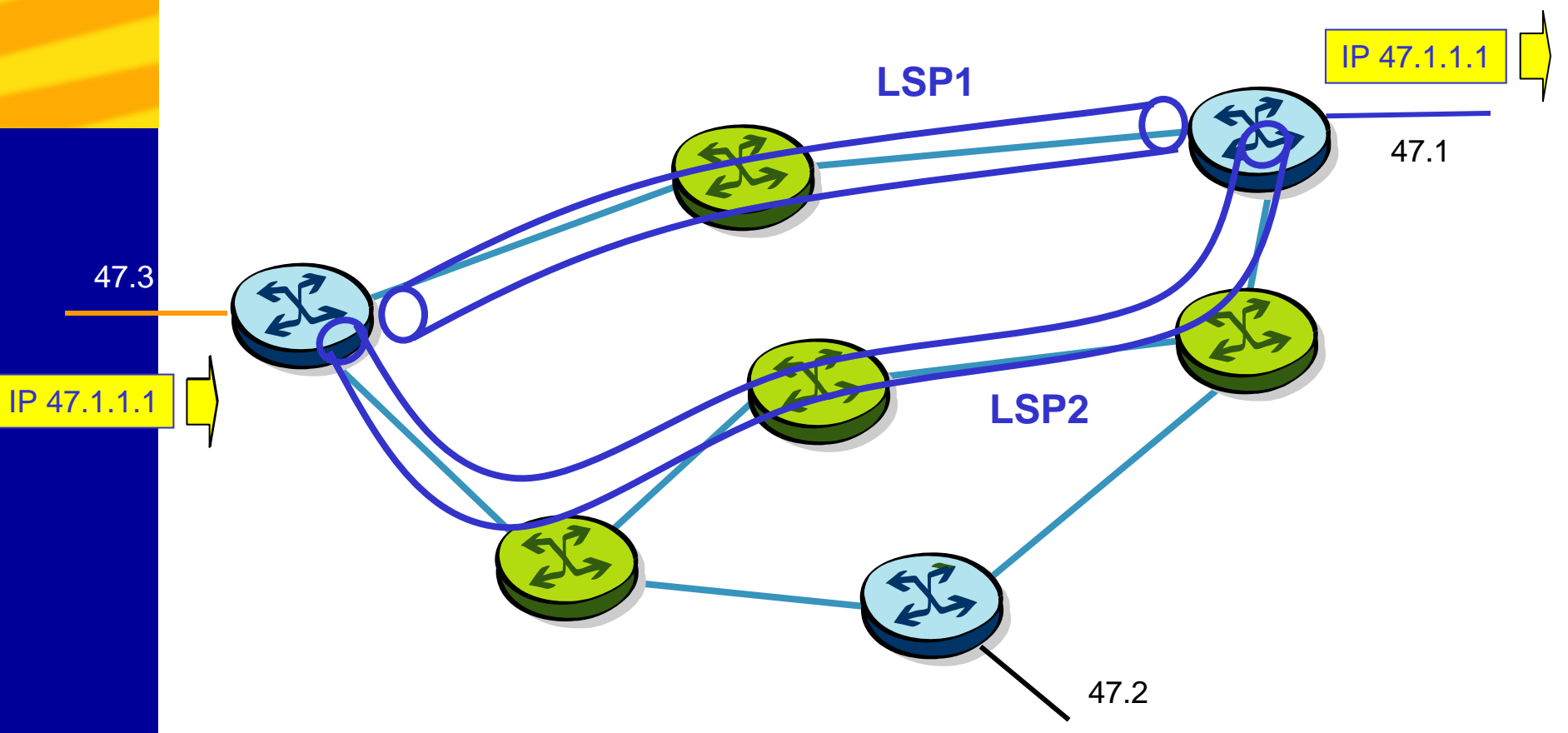


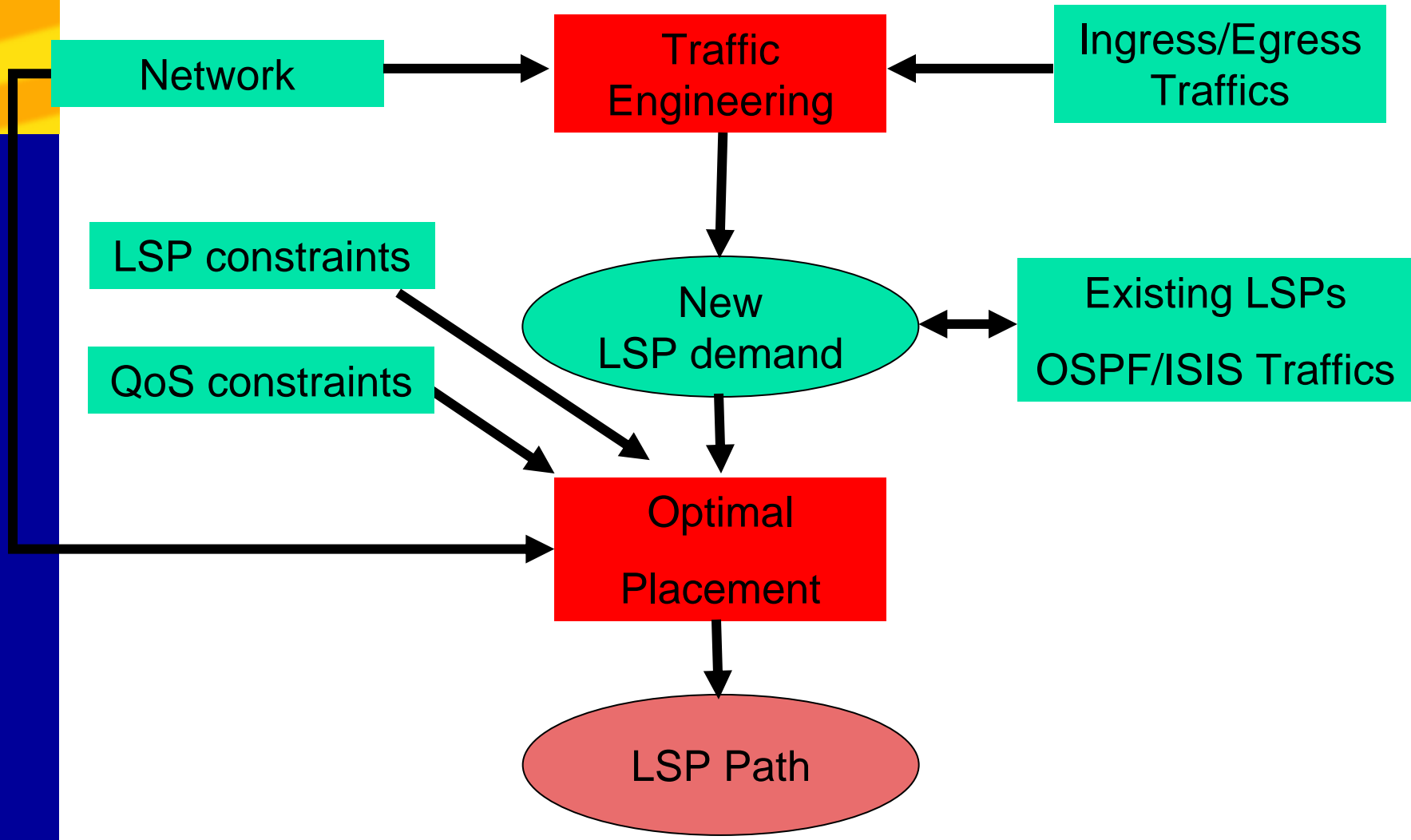
## Example : OSPF Routing Performances

	Unit Metrics	Ct/Link BW Metrics	Optimised Metrics
<b>Average End-To-End Residual Capacity</b>	31.25 Mbit/sec	11.25 Mbit/sec	35.583 Mbit/sec
<b>Average end-to-end Delay</b>	1.8753 ms	1.9179 ms	<u><b>0.95 ms</b></u>
<b>Interface without traffic</b>	8	14	8
<b>Average Interface utilisation</b>	0.2995	0.267	0.32
<b>Min Interface utilisation</b>	0	0	0
<b>Max Interface utilisation</b>	0.9375	0.9375	0.6875



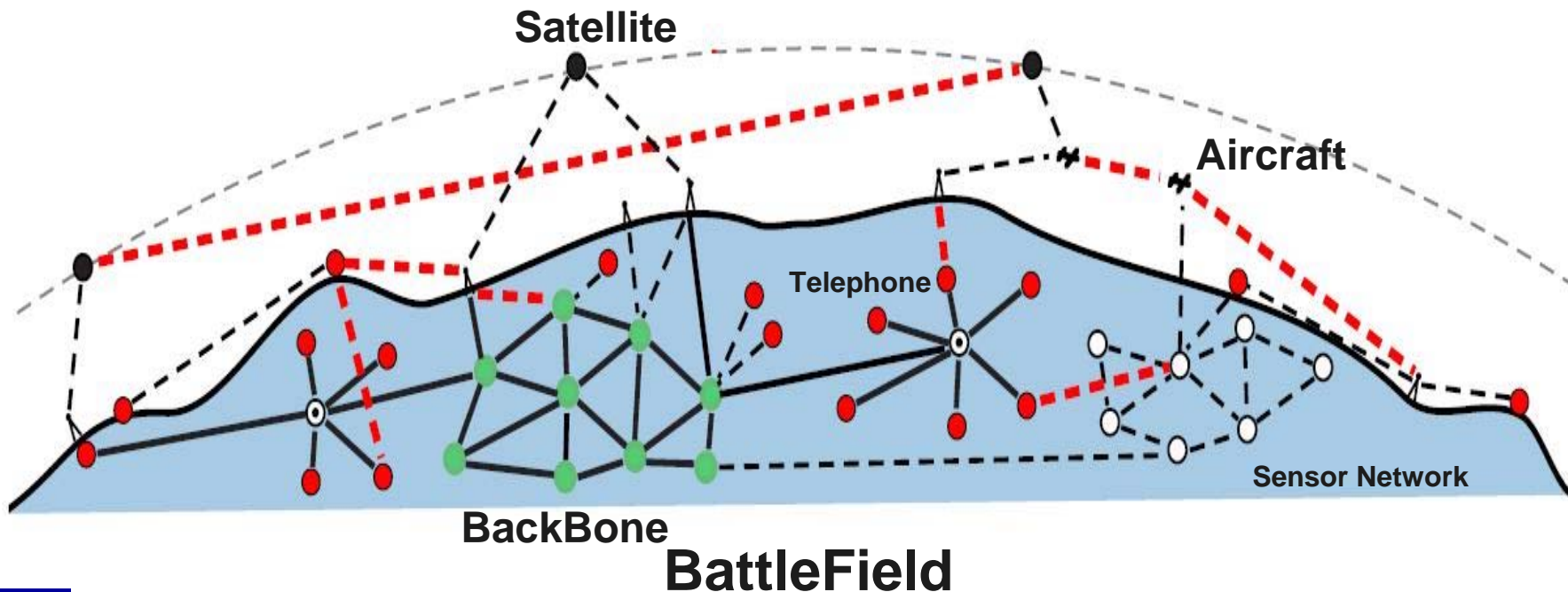
# MPLS Switching



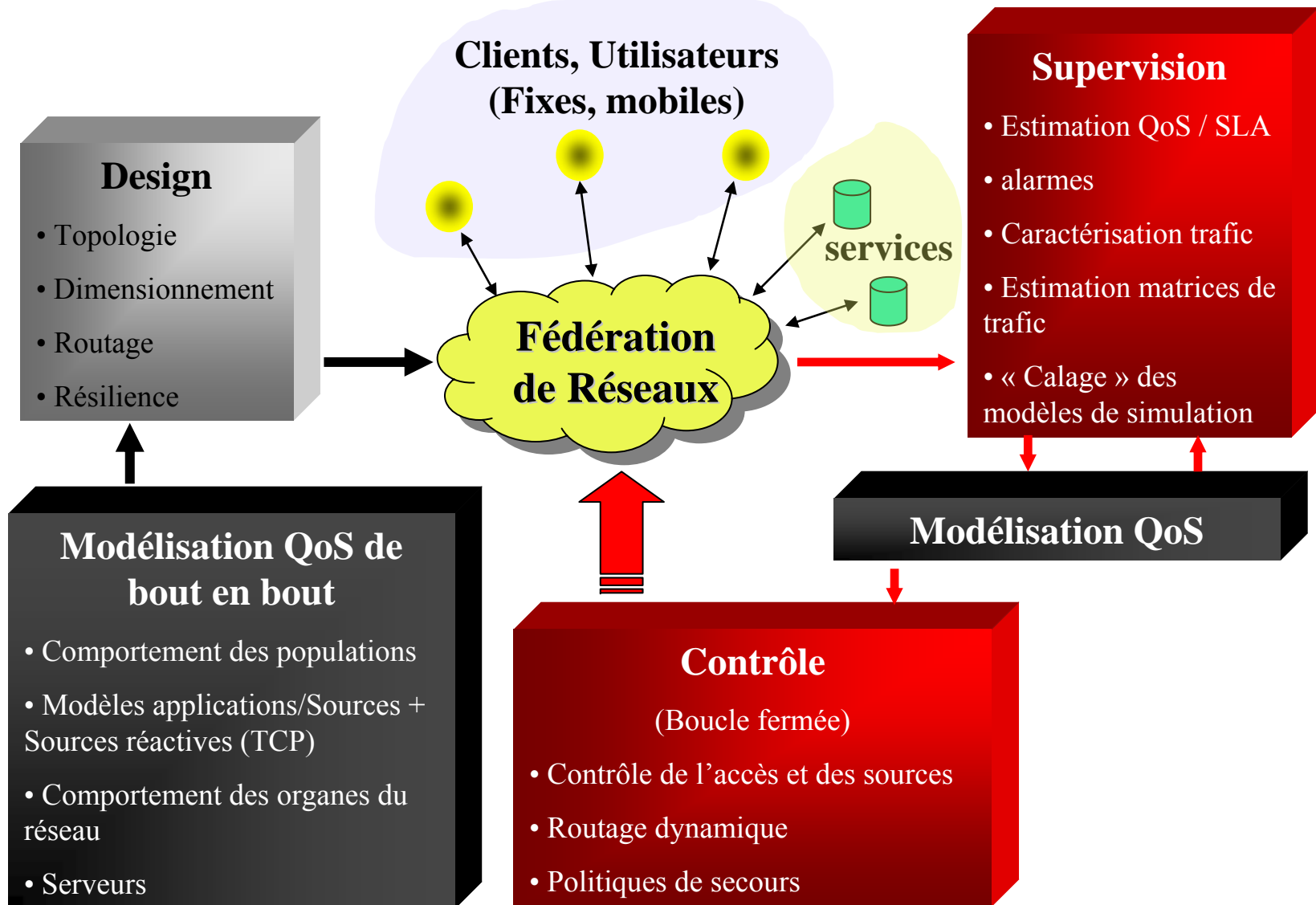


# Current Research : Dynamic Networks (Planning & Control)

- Heterogeneous Interconnected Networks (wired networks, mobiles, satellites ...), with Dynamic Topologies
- Dynamic Routing, backup scenarii ...



# Current Research : Supervision & Control



# QoS DESIGN Company

- Spin-Off created in 2004
  - 3 founders (CNRS) + 5 employees
  - Several consultants + Sale Agents
  - Patents
  - > 2 M€ invested in 4 years in research and technology development
- First Customers : Several Corporate Entreprises
- Partnership with LAAS-CNRS
- 4 National awards:
  - V<sup>ème</sup> Concours National de l'Innovation-ANVAR, 23<sup>ème</sup> Concours Régional de l'Innovation, « Best Innovative IT » at Capital IT Paris 2005, Trophée de l'économie numérique

# NEST™ Software Suite

## Network Engineering & Simulation Tool



NEST IP-MPLS

NEST Mobile

NEST Designer

NEST VPN

NEST Traffic Simulation

# QoS Design Partners & Customers

**Défense Nationale (DIRISI)**

**Alcatel CIT**

**British Telecom**

**SFR**

**Maroc telecom**

**Nextiraone**

**DGAC**

**EADS DS**

**Sodielec**

**AIRBUS**

**DCNS**

**Projet PRAI GRID-MIP**

**Projet ANR-RNRT AVIPS**

**Projet ANR-RNTL Satrimmap**

**Projet TVProdNext, Labellisé EUREKA**

**Centre d'Excellence SUN**

**Collaborations Universitaires**



# Questions ?

Traffic Modeling

Network Design

Hybrid Simulation

Planning Routing

Large Scale IP Network

[www.qosdesign.com](http://www.qosdesign.com)